# CS-GY 9223 D: Lecture 3 Surprises in High Dimensional Geometry

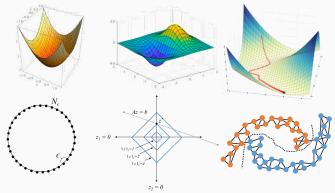
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## How do we deal with data (vectors) in high dimensions?

- Randomized sketching + dimensionality reduction.
- Locality sensitive hashing for similarity search.
- Iterative methods for optimizing functions that depend on many variables.
- SVD + low-rank approximation to find and visualize low-dimensional structure.
- Convert large graphs to high dimensional vector data.

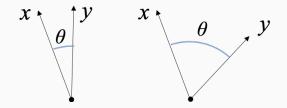
### VISUALIZING HIGH DIMENSIONAL DATA

### Often visualize data and algorithms in 1,2, or 3 dimensions.



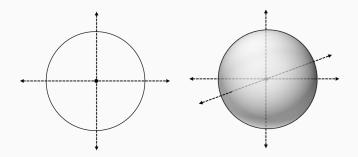
Warning for the rest of the semester: these images are rarely very informative! High-dimensional space looks very different from low-dimensional space. Recall the inner product between two *d* dimensional vectors:

$$\langle x, y \rangle = x^T y = y^T x = \sum_{i=1}^d x_i y_i$$

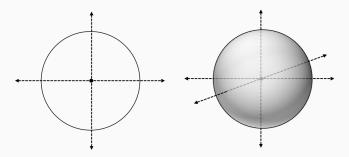


$$\langle x, y \rangle = \cos(\theta) \cdot ||x||_2 \cdot ||y||_2$$

What is the largest set of **mutually orthogonal** unit vectors  $\mathbf{x}_1, \ldots, \mathbf{x}_t$  in *d*-dimensional space? I.e. with inner product  $|\mathbf{x}_i^T \mathbf{x}_j| = 0$  for all *i*, *j*.



What is the largest set **nearly orthogonal** unit vectors  $\mathbf{x}_1, \dots, \mathbf{x}_t$ in *d*-dimensional space. I.e., with inner product  $|\mathbf{x}_j^T \mathbf{x}_j| \le \epsilon$  for all *i*, *j*.



# What is the largest set **nearly orthogonal** unit vectors $\mathbf{x}_1, \dots, \mathbf{x}_t$ in *d*-dimensional space. I.e., with inner product $|\mathbf{x}_i^T \mathbf{x}_j| \le \epsilon$ for all *i*, *j*.

1. d 2.  $\Theta(d)$  3.  $\Theta(d^2)$  4.  $2^{\Theta(d)}$ 

**Claim:** There is an exponential number (i.e.,  $\sim 2^d$ ) of nearly orthogonal unit vectors in *d* dimensional space.

**Proof strategy:** Use the Probabilistic Method! For  $t = O(2^d)$ , define a random process which generates random vectors  $\mathbf{x}_1, \ldots, \mathbf{x}_t$  that are unlikely to have large inner product.

- 1. Claim that, with non-zero probability,  $|\mathbf{x}_i^T \mathbf{x}_j| \le \epsilon$  for all *i*, *j*.
- 2. Conclude that, there must exists <u>some</u> set of nearly orthogonal unit vectors with this property.

**Claim:** There is an exponential number (i.e.,  $\sim 2^d$ ) of nearly orthogonal unit vectors in *d* dimensional space.

**Proof:** Let  $\mathbf{x}_1, \ldots, \mathbf{x}_t$  all have independent random entries, each set to  $\pm \frac{1}{\sqrt{d}}$  with equal probability.

- $\boldsymbol{\cdot} \|\boldsymbol{x}_i\|_2 =$
- ·  $\mathbb{E}[\mathbf{x}_i^T \mathbf{x}_j] =$
- $Var[\mathbf{x}_i^T \mathbf{x}_j] =$

Let  $Z = \mathbf{x}_i^T \mathbf{x}_j = \sum_{i=1}^d C_i$  where each  $C_i$  is  $+\frac{1}{d}$  or  $-\frac{1}{d}$  with equal probability.

*Z* is a sum of many i.i.d. random variables, so looks approximately Gaussian. Roughly, we expect that:

$$\Pr[|Z - \mathbb{E}Z| \ge \alpha \cdot \sigma] \le O(e^{-\alpha^2})$$

Note that we can transform to binary random variable:

$$Z = \sum_{i=1}^{d} C_i = \frac{2}{d} \sum_{i=1}^{d} \frac{d}{2} \cdot C_i$$
$$= \frac{2}{d} \cdot \left( -\frac{d}{2} + \sum_{i=1}^{d} B_i \right)$$

where each  $B_i$  is uniform in  $\{0, 1\}$ .

Formally, using a Chernoff bound:

$$\Pr[|Z - \mathbb{E}Z| \ge \epsilon] \le 2e^{-\epsilon^2 d/3}$$

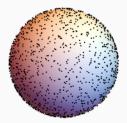
For any *i*, *j* pair, 
$$\Pr[|\mathbf{x}_i^T \mathbf{x}_j| < \epsilon] \ge 1 - 2e^{-\epsilon^2 d/3}$$
.

By a union bound:

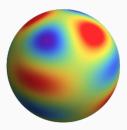
For <u>all</u> i, j pairs simultaneously,  $\Pr[|\mathbf{x}_i^T \mathbf{x}_j| < \epsilon] \ge 1 - {t \choose 2} \cdot 2e^{-\epsilon^2 d/3}$ .

**Final result:** In *d*-dimensional space, there are  $2^{\theta(\epsilon^2 d)}$  unit vectors with all pairwise inner products  $\leq \epsilon$ .

Corollary: Most pairs of random vectors are far apart.



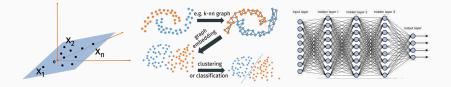
**Curse of dimensionality**: Suppose we want to use e.g. k-nearest neighbors to learn a function or classify points in  $\mathbb{R}^d$ . If our data distribution is truly random, we typically need an exponential amount of data.



The existence of lower dimensional structure is our data is often the only reason we can hope to learn.

### CURSE OF DIMENSIONALITY

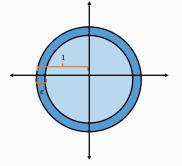
### Low-dimensional structure.



For example, data lies on low-dimensional subspace, or does so after transformation. Or function can be represented by a restricted class of functions, like neural net with specific structure. Let  $\mathcal{B}_d$  be the unit ball in d dimensions:

$$\mathcal{B}_d = \{ \mathbf{x} \in \mathbb{R}^d : \|\mathbf{x}\|_2 \le 1 \}.$$

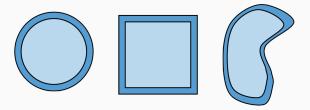
What percentage of volume of  $\mathcal{B}_d$  falls with  $\epsilon$  of its surface?



Volume of radius *R* ball is  $\frac{\pi^{d/2}}{(d/2)!} \cdot R^d$ .

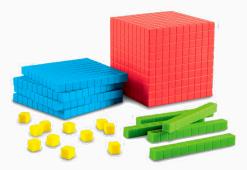
All but an  $e^{\Theta(-\epsilon d)}$  fraction of a unit ball's volume is within  $\epsilon$  of its surface.

**Isoperimetric Inequality:** the ball has the maximum surface area/volume ratio of any shape.



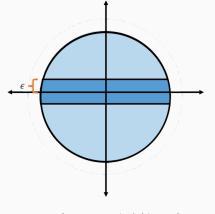
- If we randomly sample points from any high-dimensional shape, nearly all will fall near its surface.
- 'All points are outliers.'

#### INTUITION



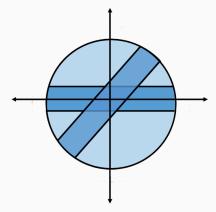
- 1D:  $\frac{\text{surface cubes}}{\text{total cubes}} =$
- 2D:  $\frac{\text{surface cubes}}{\text{total cubes}} =$
- 3D:  $\frac{\text{surface cubes}}{\text{total cubes}} =$

What percentage of the volume of  $\mathcal{B}_d$  falls within  $\epsilon$  of its equator?

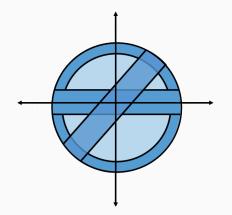


 $S = \{ \mathbf{x} \in \mathcal{B}_d : |\mathbf{x}(1)| \le \epsilon \}$ 

What percentage of the volume of  $\mathcal{B}_d$  falls within  $\epsilon$  of its equator? Answer: all but a  $2^{\Theta(-\epsilon^2 d)}$  fraction.



By symmetry, this is true for any equator:  $S_{t} = \{ \mathbf{x} \in \mathcal{B}_{d} : \mathbf{x}^{\mathsf{T}} \mathbf{t} \leq \epsilon \}.$  1.  $(1 - e^{\Theta(-\epsilon d)})$  fraction of volume lies  $\epsilon$  close to surface. 2.  $(1 - e^{\Theta(-\epsilon^2 d)})$  fraction of volume lies  $\epsilon$  close to any equator.



High-dimensional ball looks nothing like 2D ball!

**Claim:** All but a  $e^{\Theta(-\epsilon^2 d)}$  fraction of the volume of the ball falls within  $\epsilon$  of its equator.

**Equivalent:** If we draw a point **x** <u>randomly</u> from the unit ball,  $|\mathbf{x}(1)| \le \epsilon$  with probability  $\ge 1 - e^{\Theta(-\epsilon^2 d)}$ .

Let 
$$\mathbf{w} = \frac{\mathbf{x}}{\|\mathbf{x}\|_2}$$
. Because  $\|\mathbf{x}\|_2 \le 1$ ,

$$\Pr[|\mathbf{x}(1)| \le \epsilon] \ge \Pr[|\mathbf{w}(1)| \le \epsilon].$$

How can we generate **w**, which is a random vector taken by scaling a random  $\mathbf{x} \in \mathcal{B}_d$ ? I.e., a random vector on the surface of the ball?

Let g be a random Gaussian vector – each entry is  $\mathcal{N}(0,1).$  Set  $w=g/\|g\|_2.$ 

 $\cdot \,\, \mathbb{E}[\|\boldsymbol{g}\|_2^2] =$ 

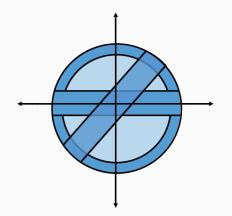
•  $\Pr\left[|\|\mathbf{g}\|_{2}^{2} \leq \frac{1}{2}\mathbb{E}[\|\mathbf{g}\|_{2}^{2}]\right] \leq 2^{-\theta(d)}$ 

For  $1 - 2^{-\theta(d)}$  fraction of vectors **g**,  $\|\mathbf{g}\|_2 \ge \sqrt{d/2}$ . Condition on even that we get a random vector in this set.

$$\Pr[|\mathbf{w}(1)| \le \epsilon] = \Pr\left[|\mathbf{w}(1)| \cdot \sqrt{d/2} \le \epsilon \cdot \sqrt{d/2}\right]$$
$$\ge \Pr\left[|\mathbf{g}(1)| \le \epsilon \cdot \sqrt{d/2}\right]$$
$$\ge 1 - 2^{\theta\left(-(\epsilon \cdot \sqrt{d/2})^2\right)}$$

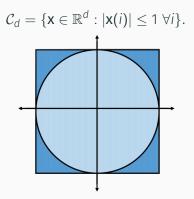
**Recall:** 
$$\mathbf{w} = \frac{\mathbf{g}}{\|\mathbf{g}\|_2}$$
. So after conditioning, we have  $\mathbf{w} \le \frac{\mathbf{g}}{\sqrt{d/2}}$ .

1.  $(1 - e^{\Theta(-\epsilon^d)})$  fraction of volume lies  $\epsilon$  close to surface. 2.  $(1 - e^{\Theta(-\epsilon^2 d)})$  fraction of volume lies  $\epsilon$  close to any equator.



High-dimensional ball looks nothing like 2D ball!

Let  $C_d$  be the *d*-dimensional cube:



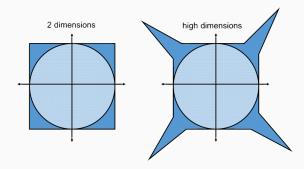
In two dimensions, the cube is pretty similar to the ball. But volume of  $C_d$  is  $2^d$  while volume of unit ball is  $\frac{\sqrt{\pi}^d}{(d/2)!}$ . This is a huge gap! Cube has  $O(d)^{O(d)}$  more volume. Some other ways to see these shapes are very different:

- $\boldsymbol{\cdot} \ \max_{\boldsymbol{x} \in \mathcal{B}_d} \|\boldsymbol{x}\|_2^2 =$
- $\max_{\mathbf{x}\in\mathcal{C}_d}\|\mathbf{x}\|_2^2 =$

Some other ways to see these shapes are very different:

- ·  $\mathbb{E}_{\mathbf{x} \sim \mathcal{B}_d} \|\mathbf{x}\|_2^2$
- $\cdot \,\, \mathbb{E}_{\boldsymbol{x} \sim \mathcal{C}_d} \| \boldsymbol{x} \|_2^2 =$

Almost all of the volume of the unit cube falls in its corners, and these corners lie far outside the unit ball.



Despite **all this** warning that low-dimensional space looks nothing like high-dimensional space, next lecture we are going to learn about an algorithm to **compress high dimensional vectors to low dimensions.** 

We will be very careful not to compress things <u>too</u> far. While an extremely simple method Johnson-Lindenstrauss pushes right up to the edge of how much compression is possible.

Despite **all this** warning that low-dimensional space looks nothing like high-dimensional space, next lecture we are going to learn about an algorithm to **compress high dimensional vectors to low dimensions.** 

We will be very careful not to compress things <u>too</u> far. While an extremely simple method Johnson-Lindenstrauss pushes right up to the edge of how much compression is possible.

- Second problem set posted. I will release sample solutions to the first so you have a better sense of expected length/rigor.
- Remember to complete **poll for reading group time.**
- I will be posting a document with guidance on finding a project topic, and some suggested papers shortly.

| spa          | ich of these functions can be implemented exactly using a constant<br>ce streaming algorithm run on the data set X = x1,, xn, where each xi<br>scalar value. Check all that apply. | 2 points |
|--------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------|
| <b>~</b>     | The Euclidean norm   X  _2                                                                                                                                                         |          |
| $\checkmark$ | max(X)                                                                                                                                                                             |          |
| $\checkmark$ | mean(X)                                                                                                                                                                            |          |
| ·            | median(X)                                                                                                                                                                          |          |
|              |                                                                                                                                                                                    |          |

Suppose we use the hashing based FM estimator for distinct elements 1 point discussed in class. According to the proven bound, how much would our space complexity need to increase if wanted to improve our failure probability from 1/10 to 1/100?

10x

| Which of the following are examples of exponential concentration inequalities/tail bounds? Check all that apply. | 1 point |
|------------------------------------------------------------------------------------------------------------------|---------|
| Chernoff Bound                                                                                                   |         |
| Laplace Bound                                                                                                    |         |
| Sernstein Bound                                                                                                  |         |
| The central limit theorem.                                                                                       |         |
| Hoeffding bound.                                                                                                 |         |
|                                                                                                                  |         |

Suppose we use MinHash to estimate the Jaccard similarity between two 1 point binary vectors. To improve our accuracy from epsilon =.1 to epsilon=.01, how much larger of a sketch would we need to use?

100x

You might expect to apply an exponential tail bound when you wish to 1 point bound:



- ) The maximum of many random variables.
- ) The product of many random variable.
- None of the above.

**Clear selection** 

If X, Y, and Z are pairwise independent random variables then X, Y, and Z are 1  ${\scriptstyle point}$  mutual independent.

) Always

Sometimes

) Never

**Clear selection** 

If we throw n balls randomly into n bins, then for some constant c, with high 1  ${\tt point}$  probability the bin with the most balls contains at most:

) c\*n balls

) c\*sqrt(n) balls

c\*log(n) balls

) c balls

**Clear selection**