

# The Lanczos Method in Data Science

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L A P A C K  
L -A P -A C -K  
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## The Lanczos Method

Used for solving linear systems, eigendecomposition, matrix exponentials, and approximating any matrix function.

- Introduced in 1950, developed through the 70s, ubiquitous in well-developed scientific computing libraries.
- Resurgence of interest due to new applications in data science and machine learning.



ScaleNLP (Breeze)



New applications combine Lanczos with super-scalable stochastic iterative and randomized sketching methods.

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Require understanding of performance with noisy inputs.

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Today's results:

1. Lanczos is very noise stable, performing essentially optimally amongst other polynomial methods.
2. Except when solving linear systems! We provide strong low-bounds that noise can significantly impair Lanczos and the closely related conjugate gradient method.

Stability of the Lanczos Method for Matrix Function  
Approximation [SODA 2018]



Aaron Sidford  
(Stanford)



Cameron Musco  
(MIT)

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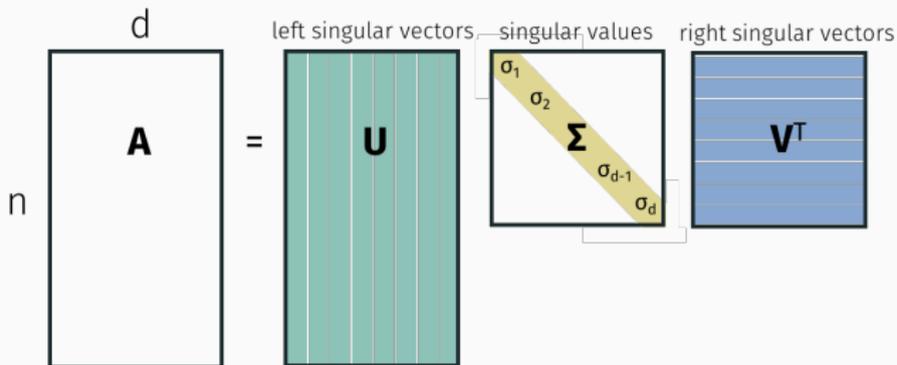
Roy Frostig  
(Google)

Principal Component Projection Without Principal Component  
Analysis [ICML 2016]

WHAT IS A **MATRIX FUNCTION**?

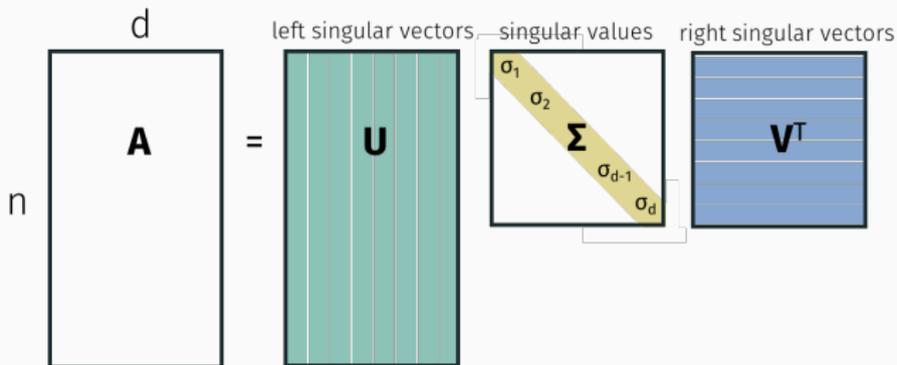
# WHAT IS A MATRIX FUNCTION?

Every matrix  $\mathbf{A} \in \mathbb{R}^{n \times d}$  has a singular value decomposition:



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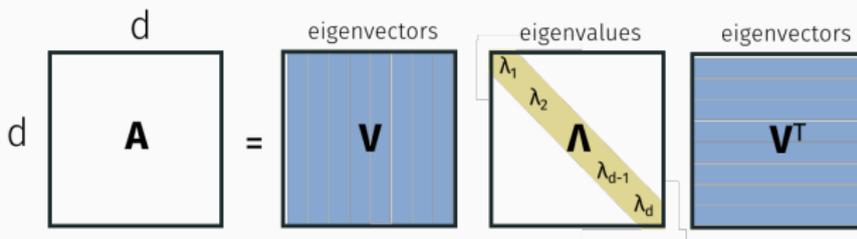
Every matrix  $\mathbf{A} \in \mathbb{R}^{n \times d}$  has a singular value decomposition:



$\mathbf{U}, \mathbf{V}$  are orthogonal,  $\Sigma$  is diagonal,  $\sigma_1 \geq \dots \geq \sigma_d \in \mathbb{R}^+$ .

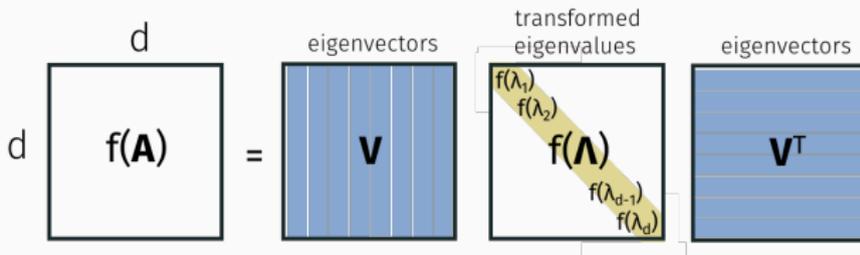
# WHAT IS A MATRIX FUNCTION?

Every symmetric matrix  $\mathbf{A} \in \mathbb{R}^{d \times d}$  has an orthogonal eigendecomposition:



# WHAT IS A MATRIX FUNCTION?

For any scalar function  $f: \mathbb{R} \rightarrow \mathbb{R}$  define  $f(\mathbf{A})$ :



Cost to compute  $f(A)$ :

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$$\underbrace{O(n^3)}_{\text{eigendecompose } \mathbf{A} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^T}$$

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$$= O(n^3) \text{ in practice}$$

In theory can be improved to  $O(n^\omega) \approx O(n^{2.3728639})$ .  
 (but this is still slow)

Typically only interested in computing  $f(\mathbf{A})\mathbf{x}$  for some  $\mathbf{x} \in \mathbb{R}^n$ .

$$f\left(\begin{bmatrix} & \\ & \mathbf{A} \\ & \end{bmatrix}\right) \cdot \begin{bmatrix} \\ \\ \mathbf{x} \end{bmatrix}$$

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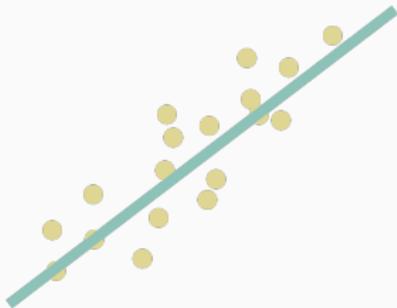
$$f\left(\begin{bmatrix} & \\ & \mathbf{A} \\ & \end{bmatrix}\right) \cdot \begin{bmatrix} \\ \\ \mathbf{x} \end{bmatrix}$$

Often much cheaper than computing  $f(\mathbf{A})$  explicitly!

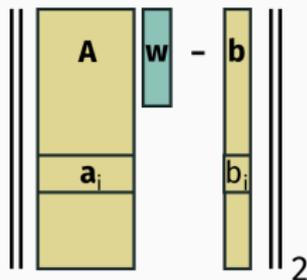
(this is what Lanczos and other algorithms target)

APPLICATIONS IN  
DATA PROBLEMS

## Least squares regression

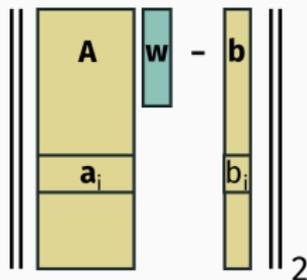


## Least squares regression



Find  $w$  that minimizes  $\sum_{i=1}^n |b_i - a_i^T w|^2 = \|Aw - b\|_2^2$

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Find  $w$  that minimizes  $\sum_{i=1}^n |b_i - a_i^T w|^2 = \|Aw - b\|_2^2$

$$\text{Solution: } w = (A^T A)^{-1} A^T b$$

$$f\left(\begin{bmatrix} & & \\ & \mathbf{A}^T\mathbf{A} & \\ & & \end{bmatrix}\right) \cdot \begin{bmatrix} \mathbf{x} \\ \end{bmatrix}$$

Where  $f(\lambda) = 1/\lambda$  and  $\mathbf{x} = \mathbf{A}^T\mathbf{b}$ .

$$f\left(\begin{bmatrix} & & \\ & \mathbf{A}^T\mathbf{A} & \\ & & \end{bmatrix}\right) \cdot \begin{bmatrix} \mathbf{x} \end{bmatrix}$$

Where  $f(\lambda) = 1/\lambda$  and  $\mathbf{x} = \mathbf{A}^T\mathbf{b}$ .

Since  $\mathbf{V}^T\mathbf{V} = \mathbf{W}\mathbf{W}^T = \mathbf{I}$ :

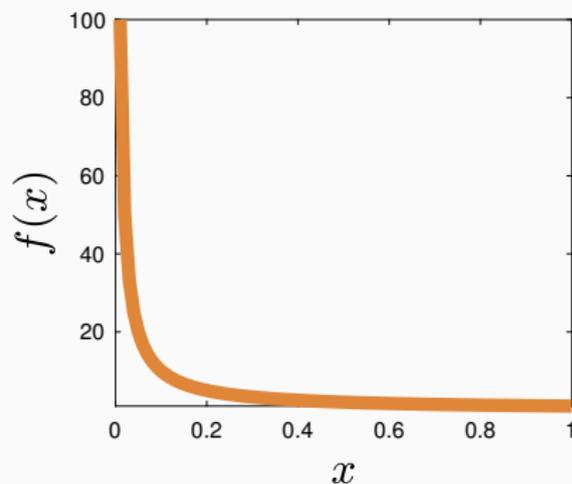
$$\overbrace{\left(\begin{bmatrix} \mathbf{v} \end{bmatrix} \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{bmatrix} \begin{bmatrix} \mathbf{v}^T \end{bmatrix} \right)}^{\mathbf{A}^T\mathbf{A}} \overbrace{\left(\begin{bmatrix} \mathbf{v} \end{bmatrix} \begin{bmatrix} \frac{1}{\lambda_1} & & \\ & \ddots & \\ & & \frac{1}{\lambda_n} \end{bmatrix} \begin{bmatrix} \mathbf{v}^T \end{bmatrix} \right)}^{(\mathbf{A}^T\mathbf{A})^{-1}} = \mathbf{I}$$

## Example

Linear system solving,  $A^{-1}\mathbf{x}$

## Function

$$f(x) = 1/x$$



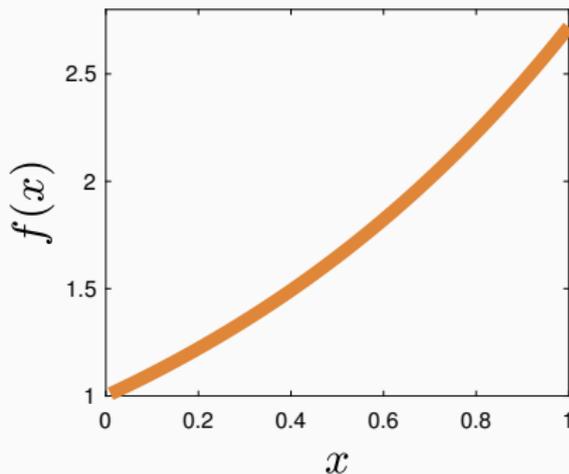
Countless applications...

## Example

Matrix exponential,  $e^{Ax}$

## Function

$$f(x) = e^x$$



Applications in semidefinite programming, graph algorithms  
(balanced separator), differential equations.

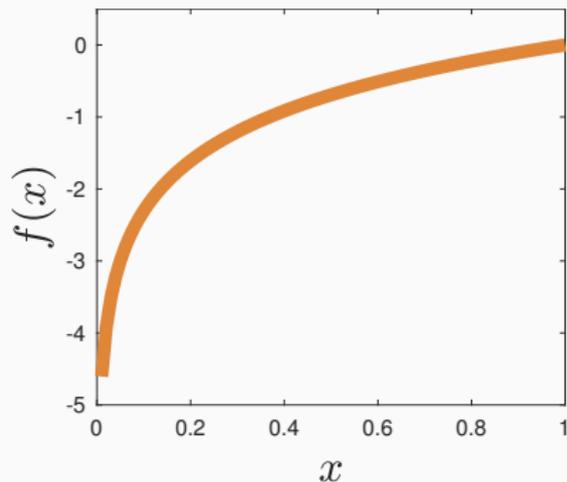
[Arora, Hazan, Kale, '05], [Iyengar, Phillips, and Stein '11],  
[Orecchia, Sachdeva, Vishnoi, '12], [Higham '08] (very complete survey)

## Example

Matrix log,  $\log(\mathbf{A})\mathbf{x}$

## Function

$$f(x) = \log(x)$$



Used to estimate  $\log(\det(\mathbf{A})) = \text{tr}(\log(\mathbf{A}))$ .

Appears in log-likelihood equation for multivariate Gaussian.  
Applications in Gaussian process regression, learning distance kernels, Markov random fields.

[Dhillon, et al '06, '07,'08], [Han, Malioutov, Shin '15], [Saibaba, Alexanderian, Ipsen '17]

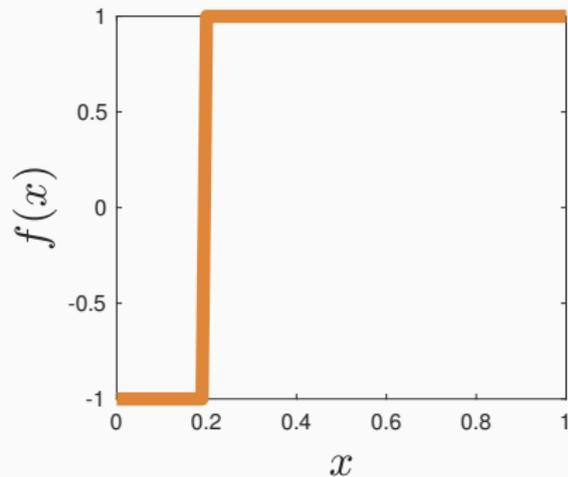
# MATRIX STEP FUNCTION

## Example

Step function,  $\text{step}_\lambda(\mathbf{A})\mathbf{x}$

## Function

$$f(x) = \begin{cases} 1, & x \geq \lambda \\ 0, & x < \lambda \end{cases}$$



Projection to top eigenvectors, eigenvalue counting, computing matrix norms, spectral filtering, many more...

[Frostig, Musco, Musco, Sidford '16], [Saad, Ubaru '16], [Allen-Zhu, Li '17], [Tremblay, Puy, Gribonval, Vandergheynst '16], [Musco, Netrapalli, Sidford, Ubaru and Woodruff '18]

Standard Regression:

Given:  $\mathbf{A}$ ,  $\mathbf{b}$

Solve:  $\mathbf{x}^* = \arg \min_{\mathbf{x}} \|\mathbf{Ax} - \mathbf{b}\|^2$

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## Principal Component Regression:

Given:  $\mathbf{A}$ ,  $\mathbf{b}$ ,  $\lambda$

Solve:  $\mathbf{x}^* = \arg \min_{\mathbf{x}} \|\mathbf{A}_{\lambda}\mathbf{x} - \mathbf{b}\|^2$

# PRINCIPAL COMPONENT REGRESSION

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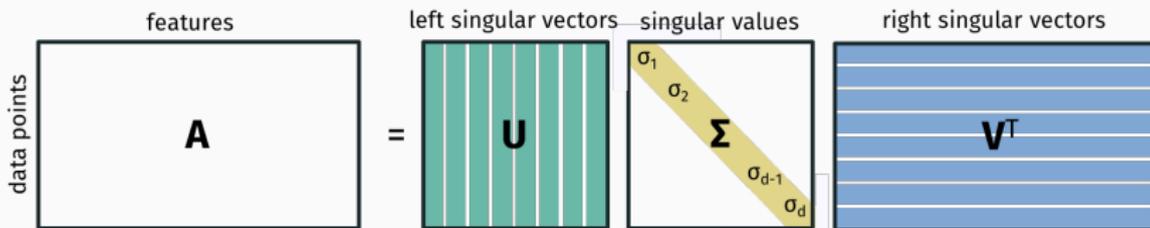
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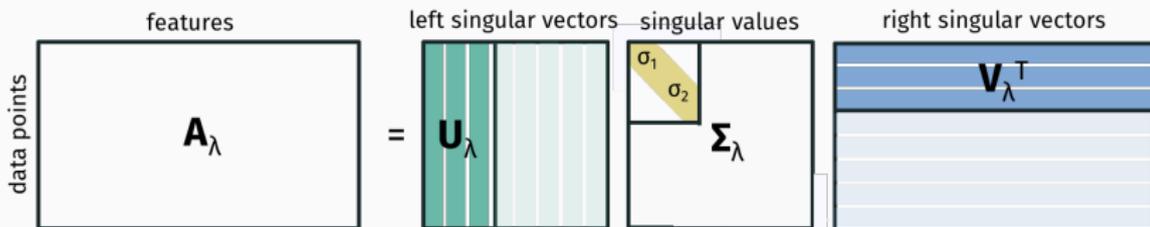
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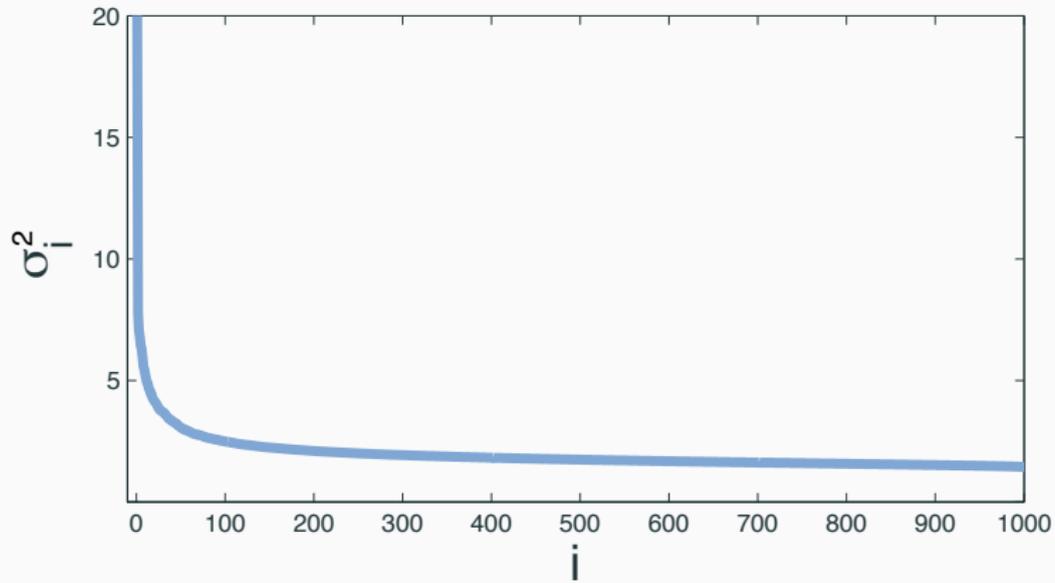
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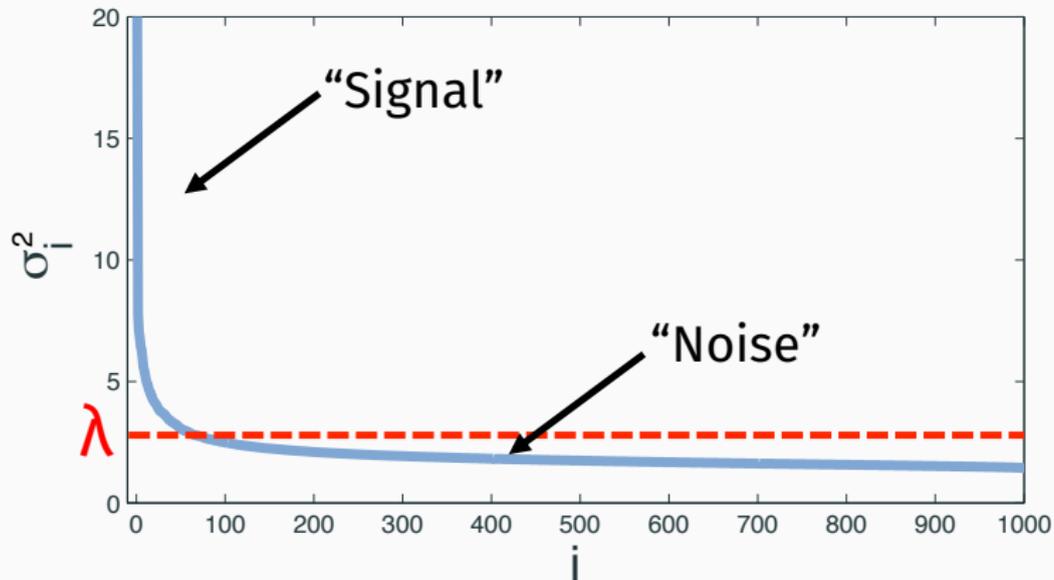
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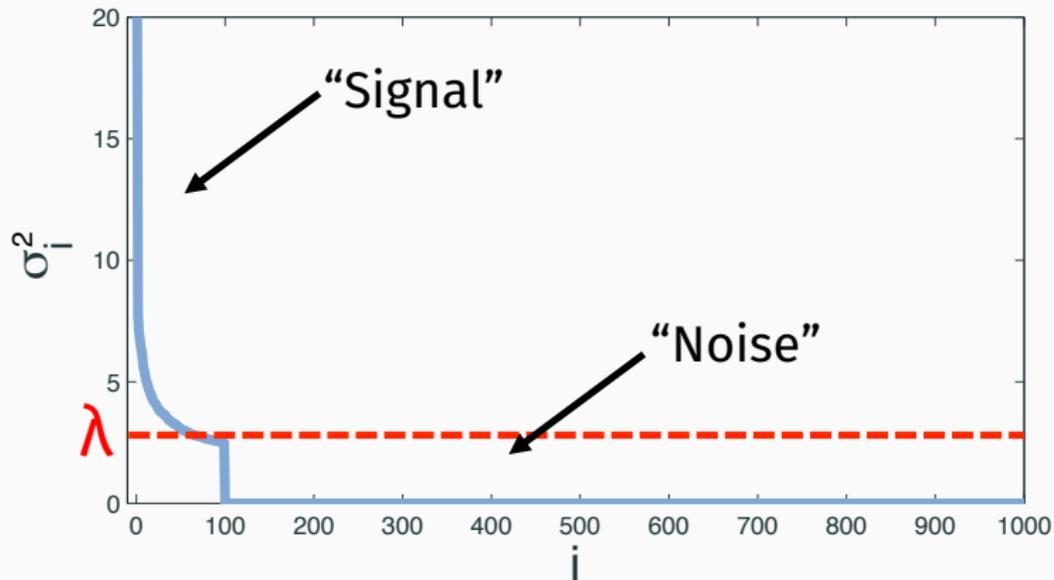
## Singular values of A



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Singular values of  $A_\lambda$



## Principal Component Regression (PCR):

$$\text{Goal: } \mathbf{x}^* = \arg \min_{\mathbf{x}} \|\mathbf{A}_\lambda \mathbf{x} - \mathbf{b}\|^2$$

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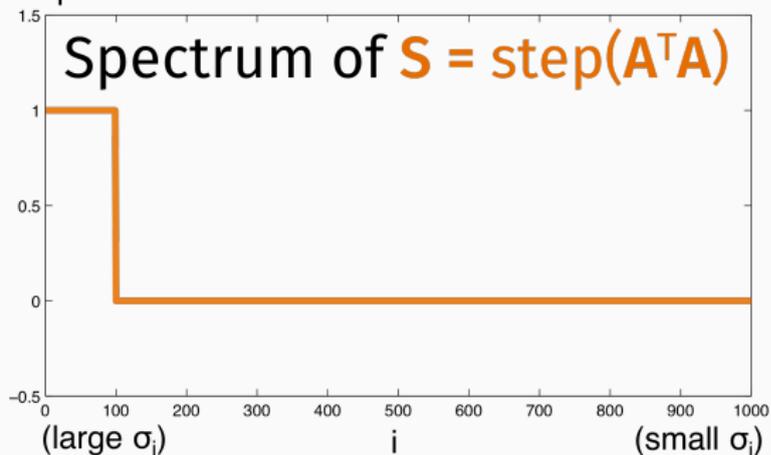
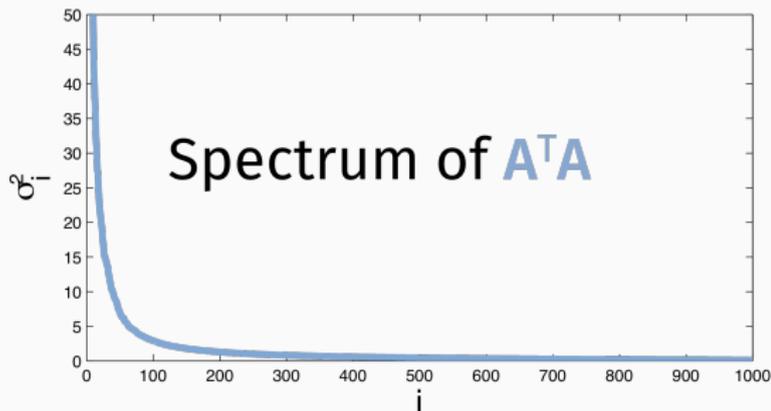
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Fastest way to apply  $\mathbf{A}_\lambda^T \mathbf{A}_\lambda$  and  $(\mathbf{A}_\lambda^T \mathbf{A}_\lambda)^{-1}$  to a vector is with a matrix step function.

# PRINCIPAL COMPONENT REGRESSION

$$\mathbf{A}_\lambda^\top \mathbf{A}_\lambda = \mathbf{S} \mathbf{A}^\top \mathbf{A}$$



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**Hutchinson's estimator:**

$$\mathbb{E}_{\mathbf{x} \sim \mathcal{N}_d} [\mathbf{x}^T f(\mathbf{A}) \mathbf{x}] = \text{trace}(f(\mathbf{A}))$$

$$\mathbf{x}^T \quad \mathbf{f} \left( \mathbf{A} \right) \quad \mathbf{x}$$

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The diagram shows the expression  $\mathbf{x}^T f(\mathbf{A}) \mathbf{x}$ . The vector  $\mathbf{x}^T$  is represented by a horizontal box containing the values  $-.11, -.14, 1.4, -.91, 2$ . The matrix  $\mathbf{A}$  is represented by a yellow square with a black border. The function  $f$  is shown as a black letter between the vector and the matrix. The resulting vector  $\mathbf{x}$  is represented by a vertical box containing the values  $-.11, -.14, 1.4, -.91, 2$ .

Same method used for estimating log-determinants and matrix norms.

FAST ALGORITHMS FOR  
MATRIX FUNCTIONS

$$f\left(\begin{bmatrix} & \\ & \mathbf{A} \\ & \end{bmatrix}\right) \cdot \begin{bmatrix} \\ \\ \mathbf{x} \\ \end{bmatrix}$$

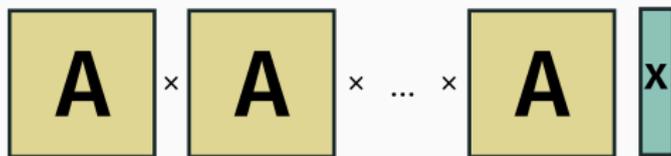
Matrix **polynomials** can be computed iteratively.

$$p \left( \begin{bmatrix} & \\ & \mathbf{A} \\ & \end{bmatrix} \right) \cdot \begin{bmatrix} \\ \\ \mathbf{x} \end{bmatrix}$$

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$$p\left(\begin{bmatrix} & \\ & A \end{bmatrix}\right) \cdot \begin{bmatrix} \\ \\ \\ x \end{bmatrix}$$

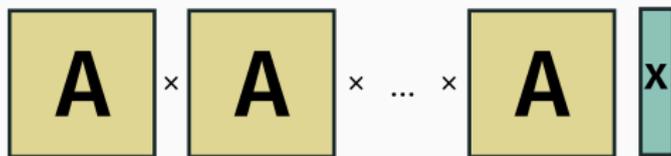
$$A^k x = V \Lambda V^T V \Lambda V^T \dots V \Lambda V^T x = V \Lambda^k V^T x$$



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$$\mathbf{A}^k \mathbf{x} = \mathbf{V} \mathbf{\Lambda} \mathbf{V}^T \mathbf{V} \mathbf{\Lambda} \mathbf{V}^T \dots \mathbf{V} \mathbf{\Lambda} \mathbf{V}^T \mathbf{x} = \mathbf{V} \mathbf{\Lambda}^k \mathbf{V}^T \mathbf{x}$$



Total time to compute  $p(\mathbf{A})\mathbf{x} = c_0\mathbf{x} + c_1\mathbf{A}\mathbf{x} + c_2\mathbf{A}^2\mathbf{x} + \dots + c_k\mathbf{A}^k\mathbf{x}$ :

$$O(k \cdot \text{nnz}(\mathbf{A}))$$

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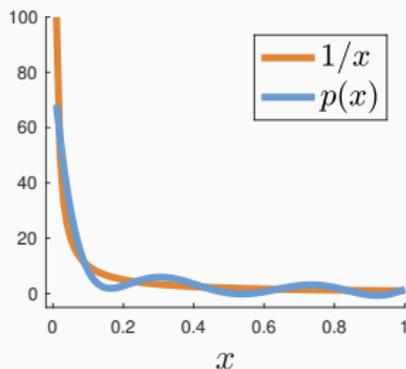
$$\boxed{\mathbf{A}} \times \boxed{\mathbf{A}} \times \dots \times \boxed{\mathbf{A}} \times \boxed{\mathbf{x}}$$

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$$O(k \cdot \text{nnz}(\mathbf{A})) \leq O(k \cdot n^2) \ll O(n^3)$$

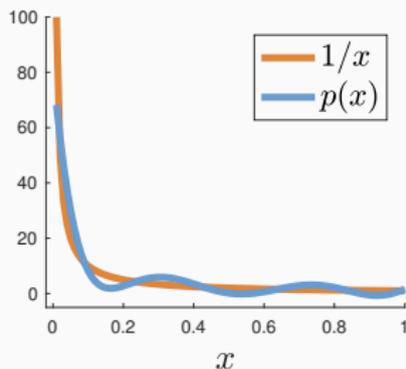
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How does error in approximating scale function  $f(\cdot)$   
translate to error on matrix function?

$$\|f(\mathbf{A})\mathbf{x} - p(\mathbf{A})\mathbf{x}\| \leq \|f(\mathbf{A}) - p(\mathbf{A})\| \cdot \|\mathbf{x}\|$$

$$\|f(\mathbf{A})\mathbf{x} - p(\mathbf{A})\mathbf{x}\| \leq \|f(\mathbf{A}) - p(\mathbf{A})\| \cdot \|\mathbf{x}\| \leq \epsilon \cdot \|\mathbf{x}\|$$

where

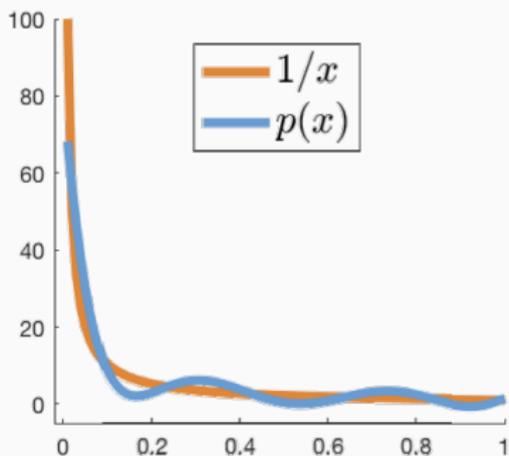
$$\epsilon = \max_{i=1, \dots, n} |f(\lambda_i) - p(\lambda_i)|.$$

# POLYNOMIAL APPROXIMATION

$$\|f(\mathbf{A})\mathbf{x} - p(\mathbf{A})\mathbf{x}\| \leq \|f(\mathbf{A}) - p(\mathbf{A})\| \cdot \|\mathbf{x}\| \leq \epsilon \cdot \|\mathbf{x}\|$$

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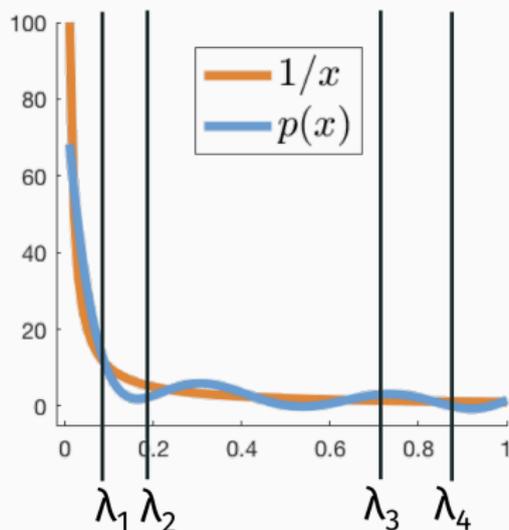


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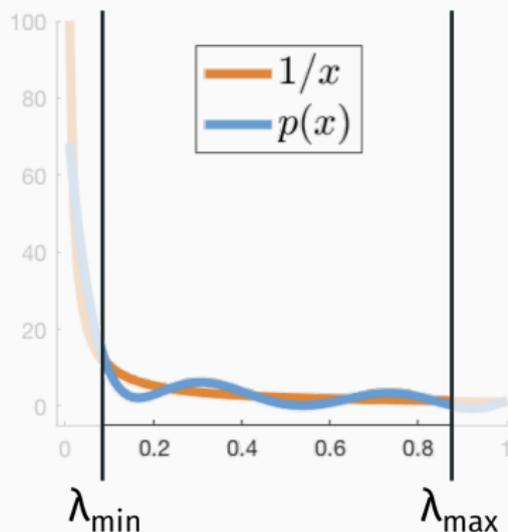


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**Final bound:** Output  $\mathbf{y}$  such that

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### Example bounds:

- Linear systems in  $O\left(\sqrt{\lambda_{\max} / \lambda_{\min}}\right)$  iterations.
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**No one actually uses Chebyshev interpolation!**

THE LANCZOS METHOD  
FOR MATRIX FUNCTIONS



Cornelius Lanczos, 1950



Cornelius Lanczos, 1950

- Simple to implement.
- No need to know  $\lambda_{\min}(\mathbf{A})$  and  $\lambda_{\max}(\mathbf{A})$ .
- Much better convergence in practice (for many reasons).



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# LANCZOS METHOD FOR MATRIX FUNCTIONS

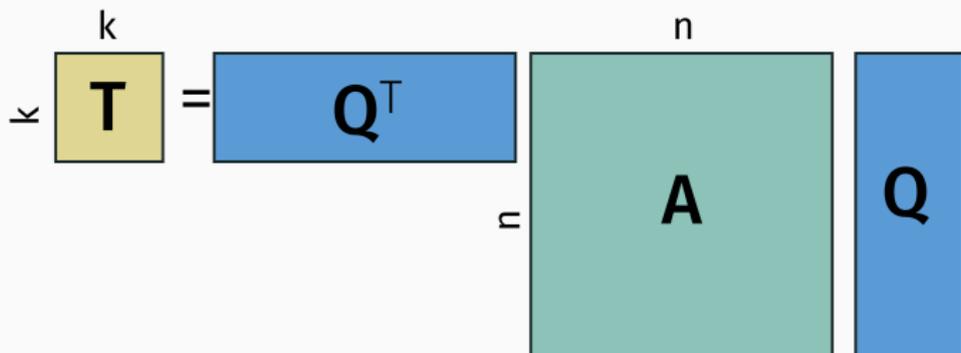
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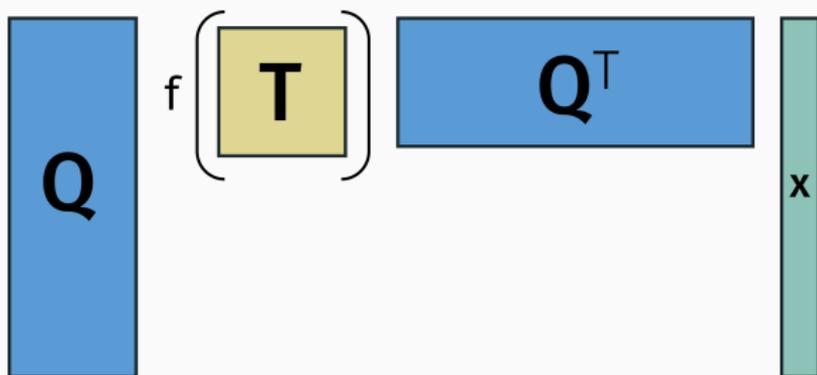
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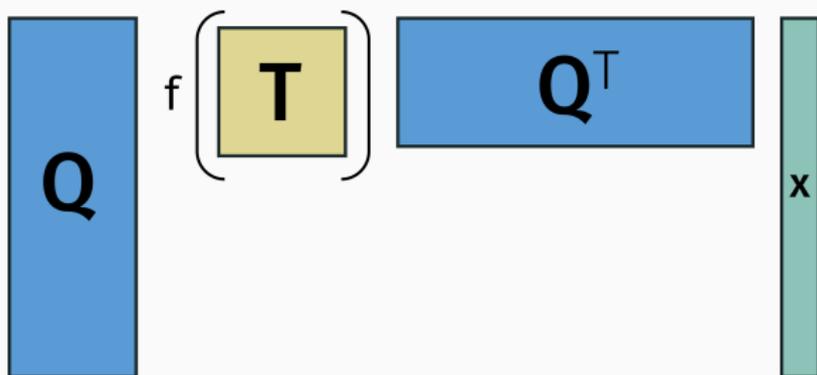
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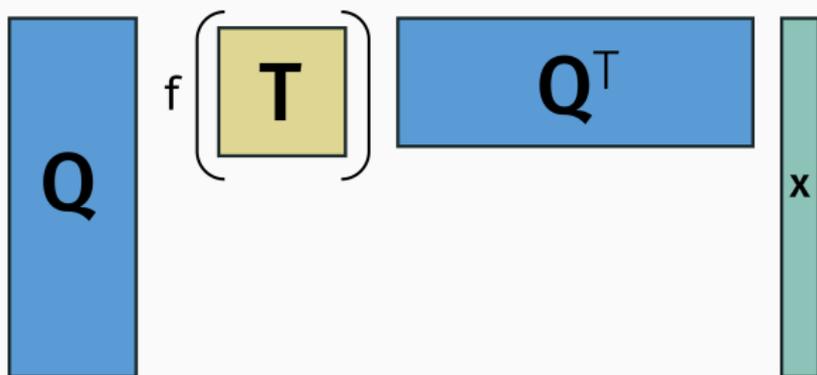


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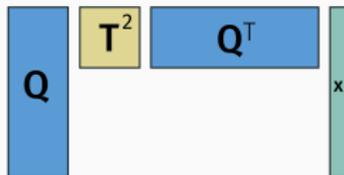
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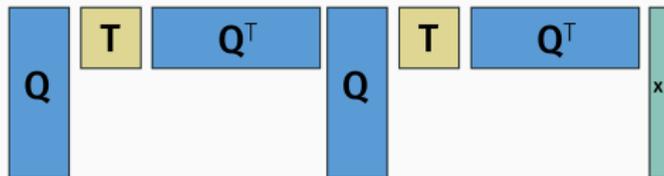
**Proof:**



The diagram illustrates the matrix multiplication sequence  $Q T^2 Q^T x$ . It consists of four vertical rectangular blocks arranged horizontally from left to right. The first block is blue and contains the letter  $Q$ . The second block is yellow and contains  $T^2$ . The third block is blue and contains  $Q^T$ . The fourth block is light green and contains the letter  $x$ .

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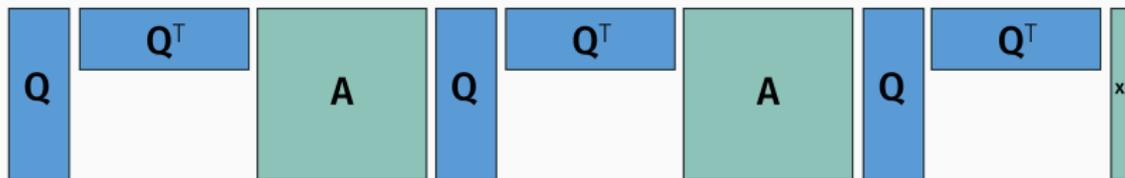
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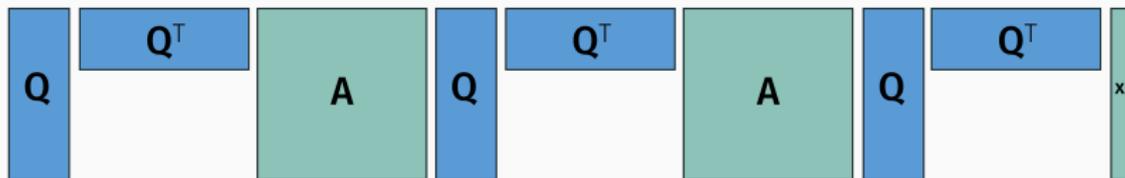
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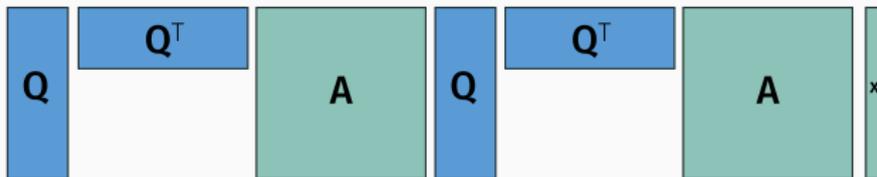


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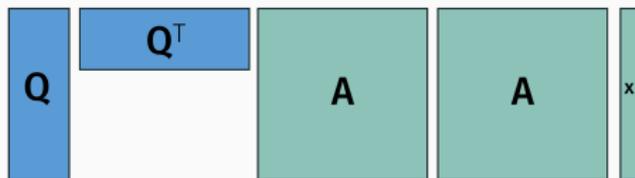
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POLYNOMIAL METHODS  
WITH NOISE

In many data applications, we do not multiply by  $A$  exactly!

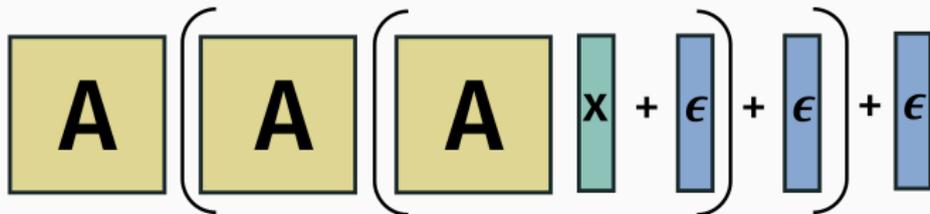
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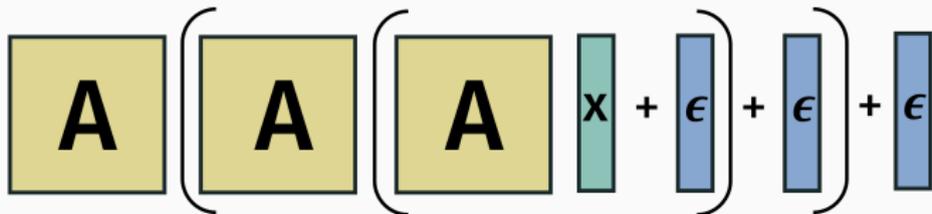
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The diagram illustrates a sequence of operations with noise. It consists of three yellow square boxes labeled 'A' in a row. The first 'A' is followed by a large right-facing curly bracket. Inside this bracket is a yellow square 'A', followed by a teal vertical rectangle 'x', a plus sign, a blue vertical rectangle 'epsilon', another plus sign, and a second blue vertical rectangle 'epsilon'. This entire group is enclosed in a second large right-facing curly bracket. To the right of this second bracket is a third blue vertical rectangle 'epsilon'. The final result is a blue vertical rectangle 'epsilon'.

$$A \left( A \left( A x + \epsilon \right) + \epsilon \right) + \epsilon$$

In many data applications, we do not multiply by  $A$  exactly!



The diagram illustrates a sequence of operations: a yellow square matrix  $A$  is multiplied by a yellow square matrix  $A$ , which is then multiplied by a yellow square matrix  $A$ . This is followed by a multiplication with a teal vertical vector  $x$ . The result is then added to a blue vertical vector  $\epsilon$ . This entire sum is then added to another blue vertical vector  $\epsilon$ . Finally, the result is added to a third blue vertical vector  $\epsilon$ . The operations are grouped with parentheses to show the order of evaluation.

$$A \left( A \left( A x + \epsilon \right) + \epsilon \right) + \epsilon$$

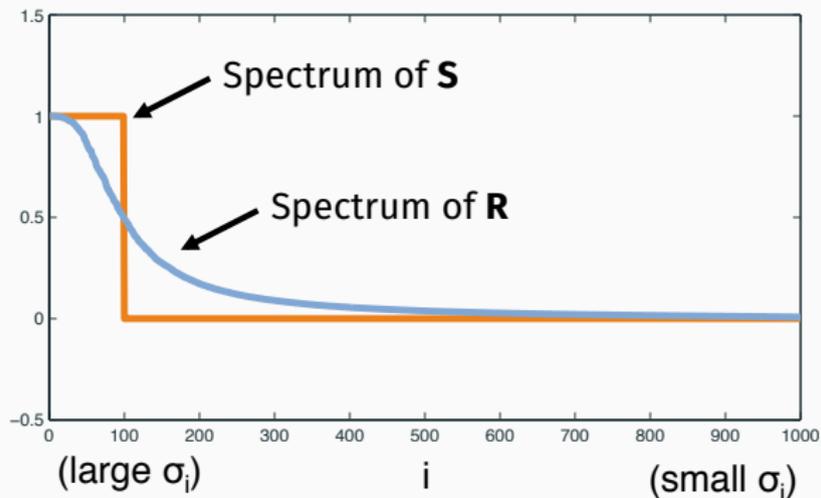
Natural model when Lanczos is combined with super-scalable randomized methods.

Powerful paradigm:

- $\mathbf{A} = \mathbf{B}^{-1}$  for some matrix  $\mathbf{B}$ .
- Apply  $\mathbf{B}^{-1}$  to vectors very quickly and approximately.

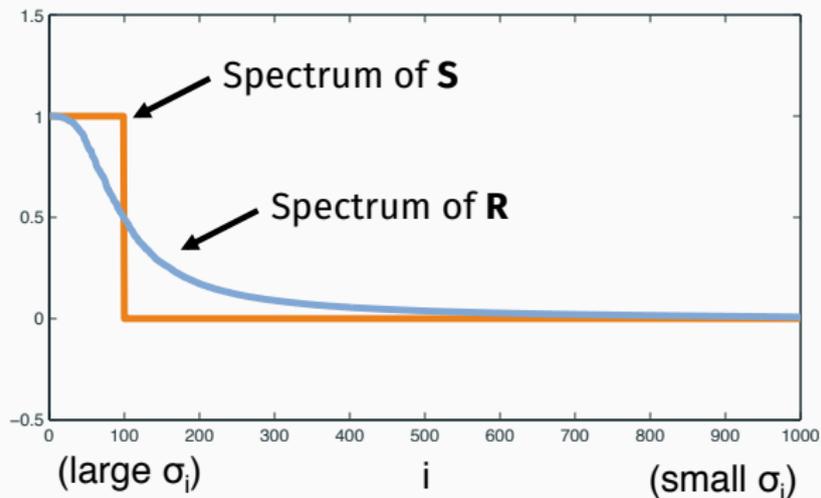
## MATRIX STEP FUNCTION

Fastest algorithms for computing  $\mathbf{S} = \text{step}_\lambda(\mathbf{A}^T\mathbf{A})$  actually compute  $\text{step}_{1/2}(\mathbf{R})$  where  $\mathbf{R} = (\mathbf{A}^T\mathbf{A} + \lambda\mathbf{I})^{-1}\mathbf{A}^T\mathbf{A}$ .



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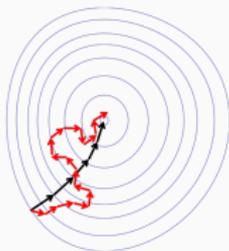
Most of the work is computing  $\mathbf{R}\mathbf{x}$ .

$Rx = (A^T A + \lambda I)^{-1} A^T A x$  is a convex optimization problem.

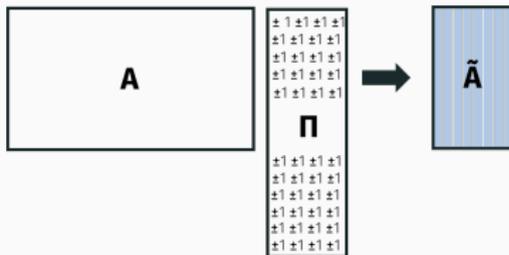
The diagram illustrates the optimization problem  $\|A w - b\|_2^2 + \lambda \|w\|_2^2$ . It features a yellow rectangular matrix labeled **A** with two vertical double lines on its left side. To its right is a teal rectangular vector labeled **w**. A minus sign is placed between **w** and another yellow rectangular vector labeled **b**, which also has two vertical double lines on its right side. A superscript **2** is positioned above the **b** vector. To the right of this entire expression is a plus sign, followed by the Greek letter  $\lambda$ , and then a teal rectangular vector labeled **w** with two vertical double lines on both its left and right sides. A superscript **2** is positioned above this **w** vector, and another **2** is positioned below it.

## LANCZOS AND RANDOMIZED METHODS

Lots of recent interest and new algorithms for convex problems on massive datasets (i.e. when  $\mathbf{A}$  does not fit in memory).



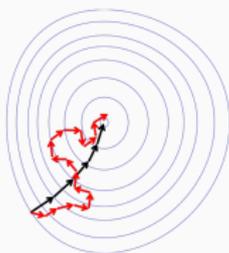
Stochastic Iterative  
Methods



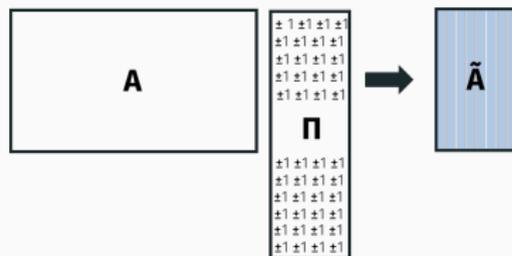
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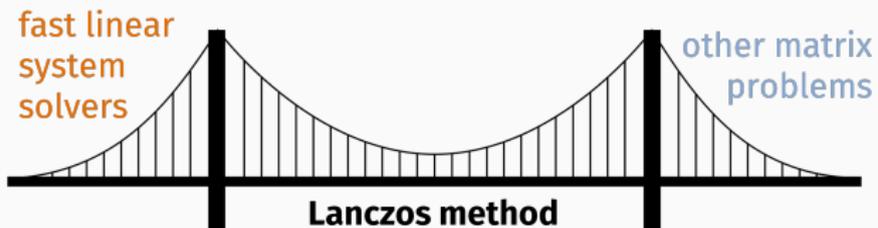
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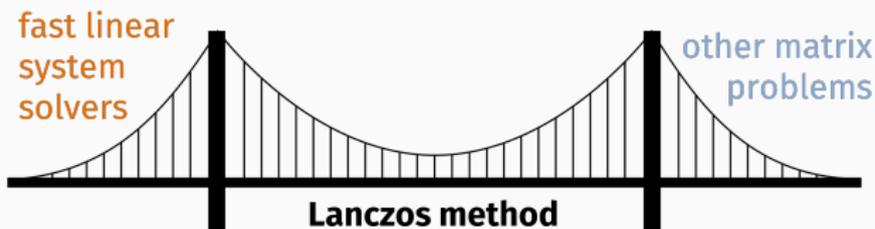


Randomized Sketching

Runtimes scale roughly as  $O(\text{nnz}(\mathbf{A}) \cdot \log(1/\epsilon))$ .  
(for  $\epsilon$  approximate solution)

## LANCZOS AND RANDOMIZED METHODS





- Faster eigenvector algorithms (in many regimes).
- Faster eigenvalue counting algorithms.
- Faster log-determinant and matrix norm algorithms.
- Faster balanced separator algorithms for graphs (via Laplacian matrix exponential).

We need to understand how the performance of our algorithms change when we replace every matrix-vector multiplication  $\mathbf{Ax}$  with an approximate solution.

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**Are matrix function algorithms stable?**

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### Are matrix function algorithms stable?

Same stability questions were asked decades ago to understand roundoff error when computing  $\mathbf{Ax}$ !

$$fl(x \circ y) = (1 \pm \epsilon)(x \circ y) \text{ for } \circ = +, -, \times, \div$$

It is very easy to design iterative methods that converge very slowly when  $\mathbf{Ax}$  is computed approximately. But the Lanczos method (with no modifications) continues to perform well.

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Can we explain this phenomena?

How can we apply polynomials in a stable way?

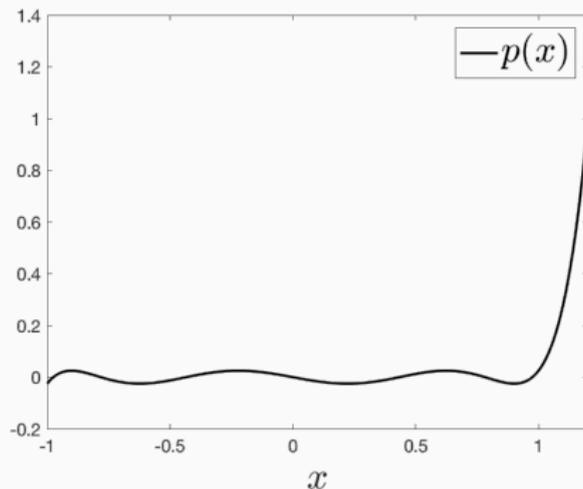
How can we apply polynomials in a stable way?

1. Want to compute  $p(x) = c_0 + c_1x + \dots + c_kx^k$ .
2. We do not know  $x$ , but we have access to a function `approxMult` that for any input  $z$  outputs:

$$\text{approxMult}(z) = z \cdot x + \epsilon.$$

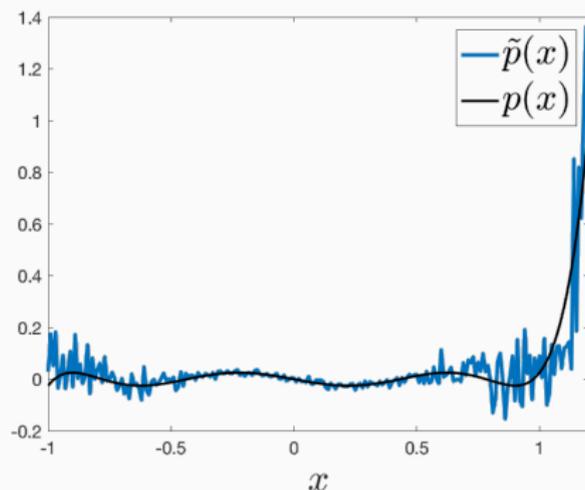
Goal: Compute  $p(x) = 64x^7 - 112x^5 + 56x^3 - 7x$ .

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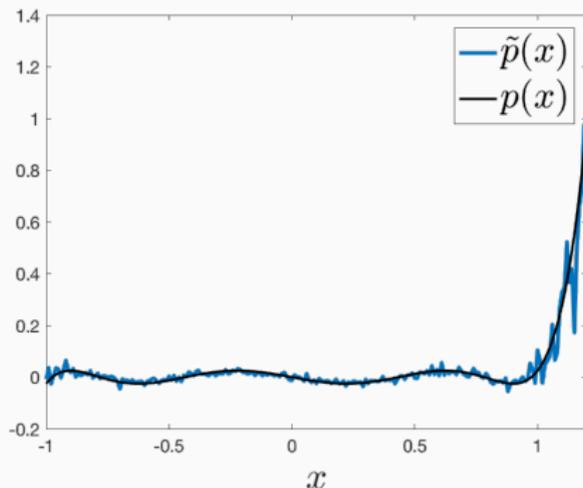


Directly compute and sum monomials.

$x^i = \text{approxMult}(\text{approxMult}(\dots \text{approxMult}(1)\dots))$

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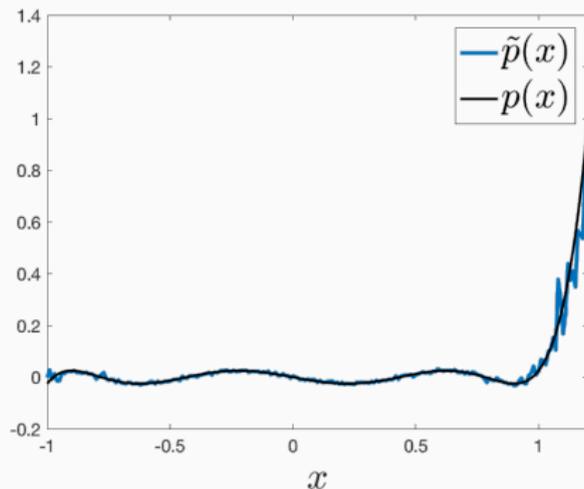


Factor  $p(x) = (x - .98)(x - .78)\dots(x - .43)$ .

$t_1 = (\text{approxMult}(1) - .98), t_2 = \text{approxMult}(t_1) - .78 \cdot t_1, \dots$

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Use special recurrence relation for this polynomial.

$$t_i = 2 \cdot \text{approxMult}(t_{i-1}) - t_{i-2}$$

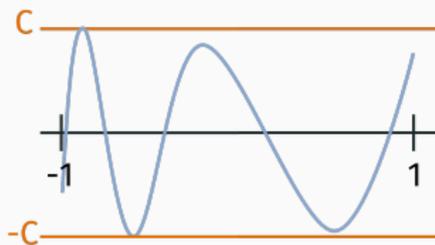
Assume we want to approximate  $p(x)$  for  $x \in [-1, 1]$ .

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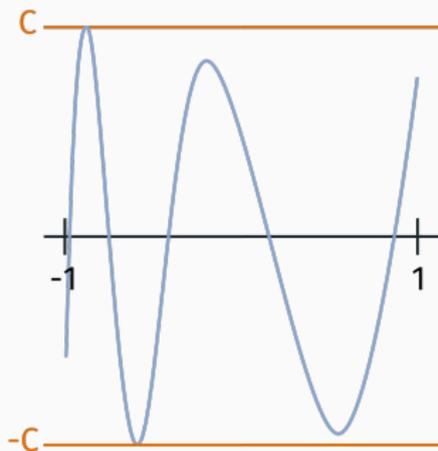
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## STABLE POLYNOMIAL COMPUTATION

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### Claim

We can compute any  $p(x)$  to accuracy  $\epsilon \cdot Ck^3$  if `approxMult` has accuracy  $\epsilon$ .

Compute monomials:

$$(X + \epsilon_1)$$

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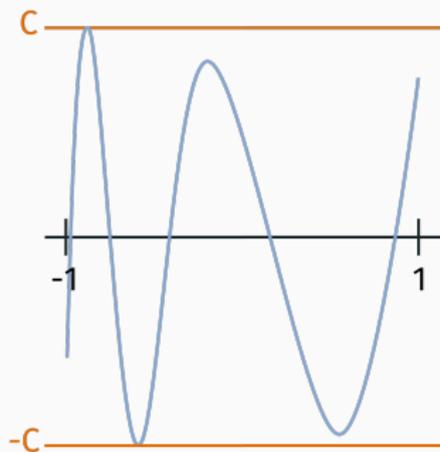
Since  $|x| \leq 1$ , error on  $x^i$  bounded by  $\epsilon_1 + \epsilon_2 + \dots + \epsilon_3 \leq \epsilon i$ .

We can then compute  $p(x) = c_0 + c_1x + \dots + c_kx^k$  up to error:

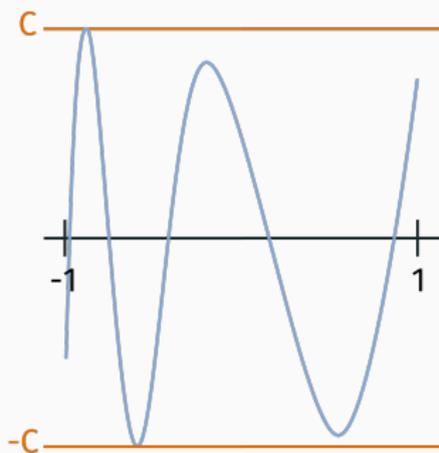
$$c_1\epsilon + 2 \cdot c_2\epsilon + \dots + k \cdot c_k\epsilon \leq \epsilon k \cdot \sum_{i=1}^k |c_k|$$

## FIRST ATTEMPT

$\sum_{i=1}^k |c_k|$  can be far larger than our goal of  $\epsilon \cdot Ck^3$ .

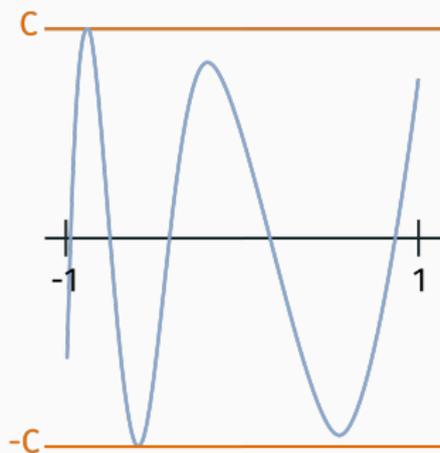


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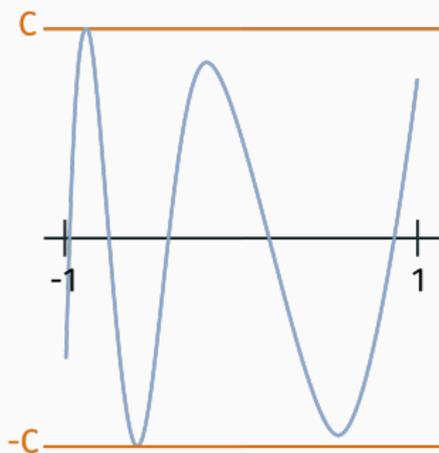
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Runtimes of randomized system solvers depended on  $\log(1/\epsilon)$ .

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Chebyshev polynomials of the first kind.

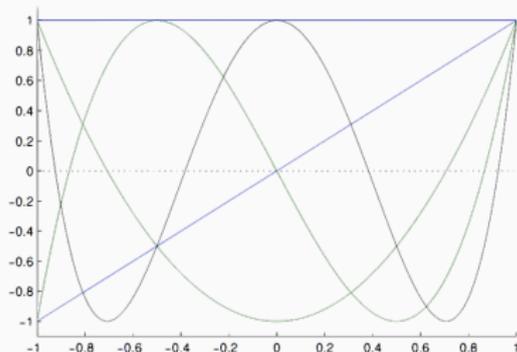
$$T_0(x) = 1$$

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⋮

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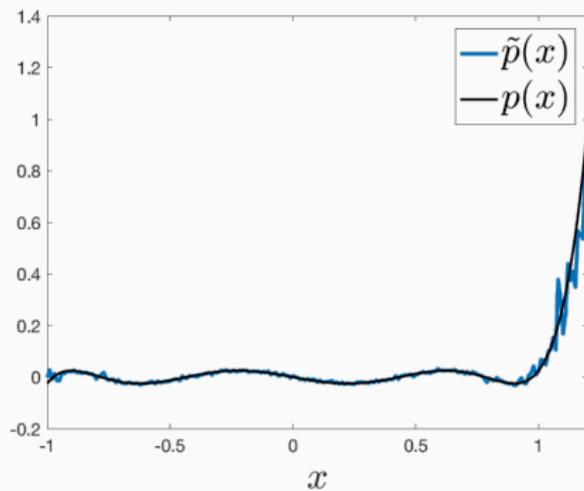
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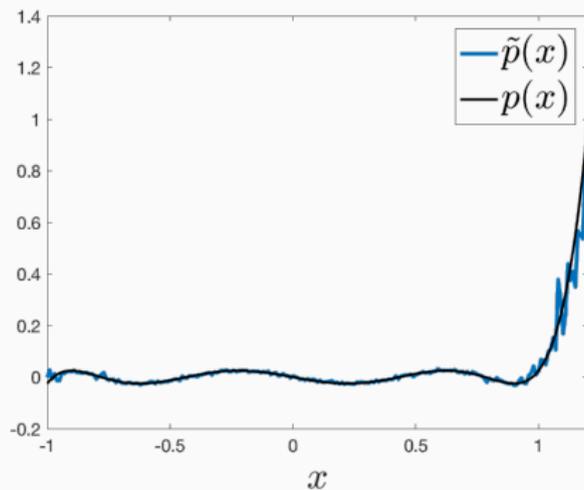
We can apply these in a stable way, using their recurrence!

## “GOOD” POLYNOMIALS?



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Not hard to show that when computing  $T_k(x)$  the error  $\leq \epsilon k^2$ .

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**Total error of sum  $p(x)$  is bounded by**

$$C \cdot 1^2\epsilon + C \cdot 2^2\epsilon + \dots + C \cdot k^2\epsilon \leq Ck^3\epsilon.$$

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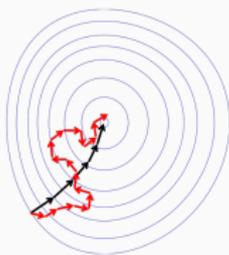
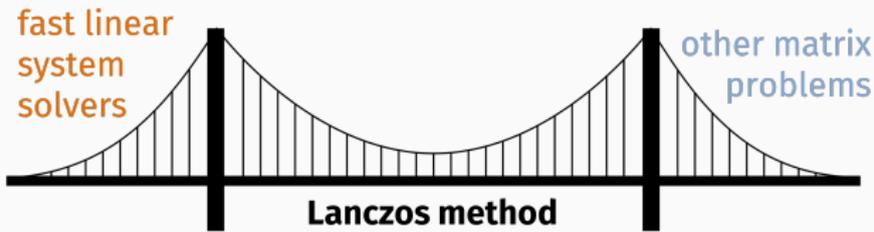
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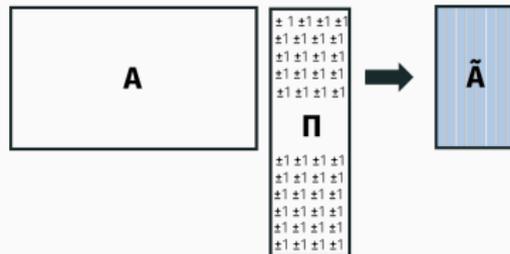
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**Use Lanczos without fear (on bounded functions)!**

# STABILITY OF LANCZOS



Stochastic Iterative Methods



Randomized Sketching

See paper for applications to step function, matrix exponential, top eigenvector, etc.

Answer to old question on Lanczos in finite precision:

**Theorem (Lanczos is stable for any bounded function)**

*If  $|f(x)| \leq C$  for  $x \in [\lambda_{\min}(\mathbf{A}), \lambda_{\max}(\mathbf{A})]$ , then if Lanczos is run for  $k$  iterations on a computer with  $O(\log(nC\kappa))$  bits of precision, it outputs a vector  $\mathbf{y}$  such that*

$$\|f(\mathbf{A})\mathbf{x} - \mathbf{y}\| \leq 7k \cdot \delta_k \cdot \|\mathbf{x}\|$$

*where  $\delta_k$  is the error of the best degree  $k$  uniform approximation to  $f$ .*

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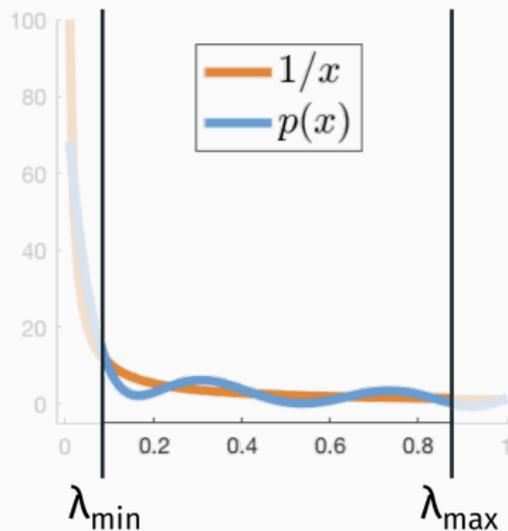
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- Matches known bound for  $\mathbf{A}^{-1}\mathbf{x}$  (Greenbaum, '89).

NEGATIVE RESULT FOR  
LINEAR SYSTEMS

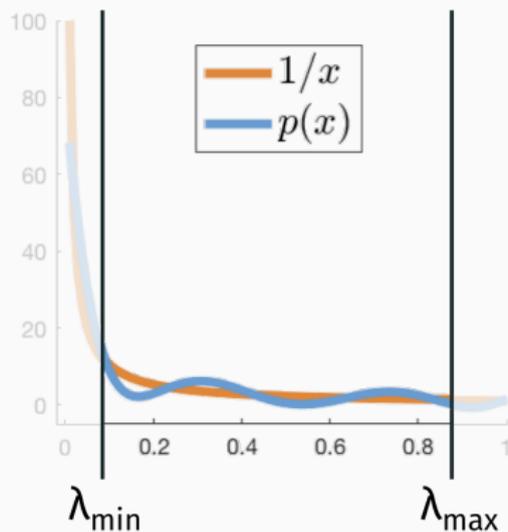
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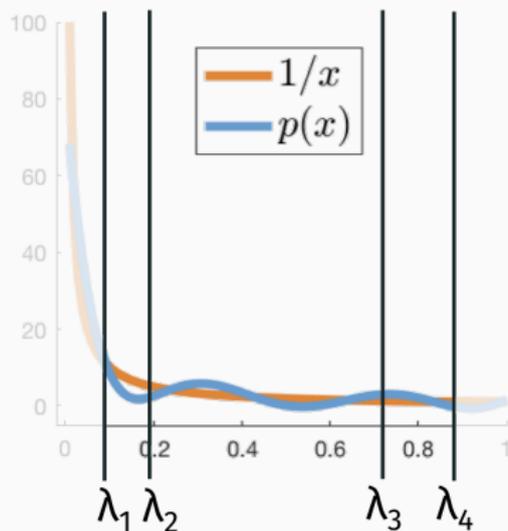
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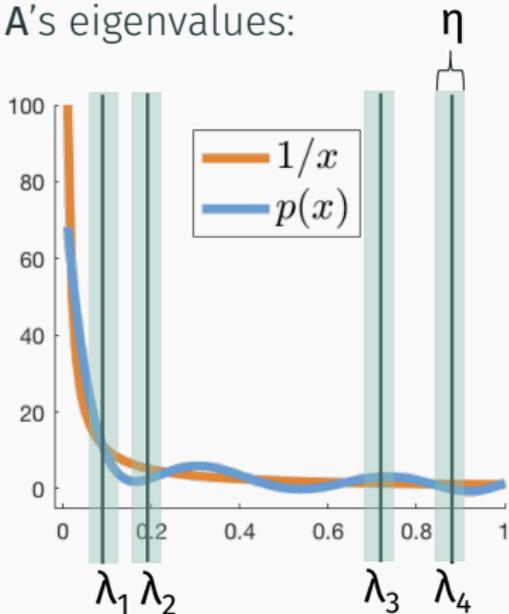
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**Claim:** On exact arithmetic computers, linear systems can be solved in  $O(\text{nnz}(\mathbf{A}) \cdot n)$  time (i.e.  $n$  iterations of Lanczos)

**Research question:** To what extent does this bound hold true in finite precision? Are  $n \log n$  iterations sufficient?  $n^2$ ?

**Greenbaum (1989):** Finite precision Lanczos and conjugate gradient match the best polynomial approximating  $1/x$  in **tiny** intervals around  $\mathbf{A}$ 's eigenvalues:



$\eta$  is on the order of machine precision!

**Theorem (Stable polynomial lower bound.)**

For any  $n$ , there is a matrix  $\mathbf{A} \in \mathbb{R}^{n \times n}$  with condition number  $\lambda_{\max} / \lambda_{\min}$  such that no  $k$  degree polynomial satisfies Greenbaum's condition with error  $\leq 1/3$  for all

$$k \leq (\lambda_{\max} / \lambda_{\min})^{1/5}$$

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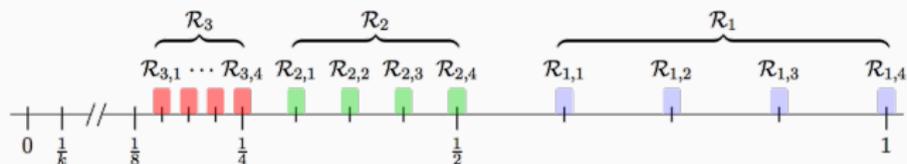
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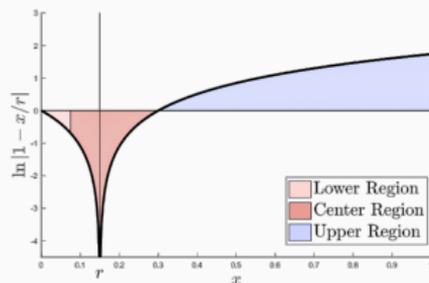
In other words, we cannot avoid polynomial dependence on condition number unless we have nearly  $n$  bits of precision.

## LOWER BOUND

**Construction:** Eigenvalues roughly uniform on geometric scale.



**Proof:** Simple potential function argument.



## OPEN QUESTIONS

- Can  $(\lambda_{\max} / \lambda_{\min})^{1/5}$  be tightened to  $(\lambda_{\max} / \lambda_{\min})^{1/2}$
- Does Greenbaum's estimate fully characterize Lanczos?  
Can the lower bound be extended to an actual runtime lower bound?
- How about for a more general class of algorithms? Any method accessing  $\mathbf{A}$  only through noisy matrix-vector products?

THANK YOU!