

# CS-GY 6763: Lecture 5

## Dimensionality reduction, near neighbor search in high dimensions

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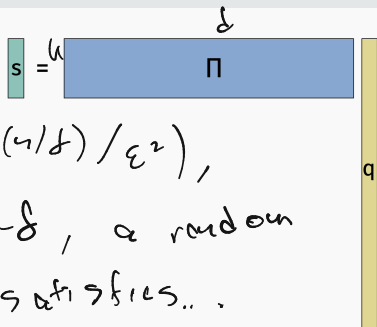
- If you are doing a project, find a partner and sign-up to present for reading group slot **by Monday, 10/9**. We need presenters for next Friday!

# EUCLIDEAN DIMENSIONALITY REDUCTION

Lemma (Johnson-Lindenstrauss, 1984)

For any set of  $n$  data points  $\mathbf{q}_1, \dots, \mathbf{q}_n \in \mathbb{R}^d$  (there exists) a linear map  $\Pi : \mathbb{R}^d \rightarrow \mathbb{R}^k$  where  $k = O\left(\frac{\log n}{\epsilon^2}\right)$  such that for all  $i, j$ ,

$$(1 - \epsilon) \|\mathbf{q}_i - \mathbf{q}_j\|_2 \leq \|\underline{\Pi \mathbf{q}_i} - \underline{\Pi \mathbf{q}_j}\|_2 \leq (1 + \epsilon) \|\mathbf{q}_i - \mathbf{q}_j\|_2.$$

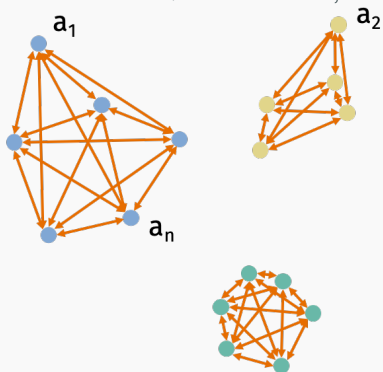


To  $k = O(\log(n/\delta)/\epsilon^2)$ ,  
then w.p.  $1 - \delta$ , a random  
Gaussian  $\Pi$  satisfies...

## SAMPLE APPLICATION

**k-means clustering:** For data set  $\mathbf{a}_1, \dots, \mathbf{a}_n$ , find clusters  $C_1, \dots, C_k \subseteq \{1, \dots, n\}$  to minimize:

$$\text{Cost}(C_1, \dots, C_k) = \sum_{j=1}^k \frac{1}{2|C_j|} \sum_{u,v \in C_j} \|\mathbf{a}_u - \mathbf{a}_v\|_2^2.$$

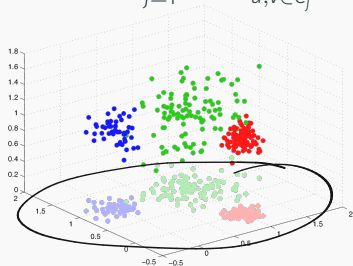




## SAMPLE APPLICATION

**k-means clustering:** For data set  $\mathbf{a}_1, \dots, \mathbf{a}_n$ , find clusters  $C_1, \dots, C_k \subseteq \{1, \dots, n\}$  to minimize:

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**Claim:** If I find the optimal clustering for  $\mathbf{\Pi a}_1, \dots, \mathbf{\Pi a}_n$  then its cost is less than  $(1 + \epsilon)$  times the cost of the best clustering obtained with the original data.

# RANDOMIZED JL CONSTRUCTIONS

$$\Pi \Pi^T \approx I$$

$\Pi \in \mathbb{R}^{k \times d}$  can be chosen so that each entry equals  $\frac{1}{\sqrt{k}} \mathcal{N}(0, 1)$ , or each entry equals  $\frac{1}{\sqrt{k}} \pm 1$  with equal probability.

$k$

-2.1384	2.9888	-0.3538	0.0229	0.5201	-0.2938	-1.3328	-1.3617	-0.1952
-0.8396	0.8252	-0.0236	-0.2620	-0.0200	-0.8479	-2.3299	0.4558	-0.2176
1.3546	1.3798	-1.5771	-1.7582	-0.0000	-1.1201	-1.4491	-0.8487	-0.3831
-1.0722	-1.0582	0.5088	-0.2857	1.7902	2.5268	0.3335	-0.3349	0.0238
0.9610	-0.4686	0.2820	-0.8314	1.0187	1.6555	0.3914	0.5528	0.0513
0.1240	-0.2725	0.0335	-0.9792	-1.1322	0.3075	0.4517	1.0391	0.8261
1.4367	1.0984	-1.3337	-1.1564	-0.7845	-1.2571	-0.1383	-1.1176	1.5278
-1.9689	-0.2779	1.1275	-0.5336	1.3514	-0.8655	0.1837	1.2607	0.4669
-0.1977	0.7015	0.3502	-2.0026	-0.2248	-0.1765	-0.4762	0.6601	-0.2097
-1.2078	-2.0518	-0.2991	0.9642	-0.5898	0.7914	0.8628	-0.0679	0.6252

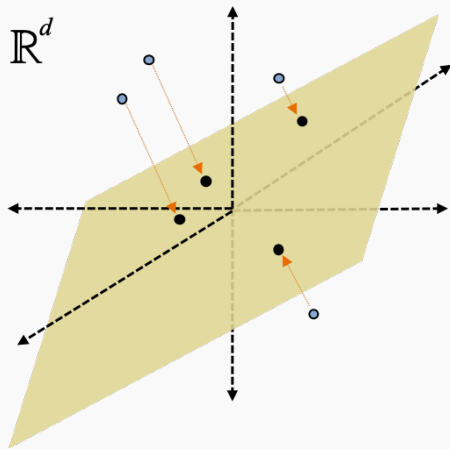
```
>> Pi = randn(m,d);
>> s = (1/sqrt(m))*Pi*q;
```

1	1	-1	-1	-1	-1	-1	1	-1	-1	1	-1	-1	-1	1	1	-1
1	1	1	-1	1	-1	-1	1	1	1	1	-1	1	-1	1	-1	-1
1	1	-1	-1	1	1	-1	-1	1	1	-1	1	-1	-1	1	-1	1
-1	-1	-1	1	1	-1	-1	-1	-1	-1	-1	-1	-1	-1	1	1	1
1	-1	1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	1	1	-1
1	-1	-1	1	-1	1	1	-1	-1	-1	1	-1	-1	-1	1	1	1
1	1	-1	1	1	-1	-1	1	-1	1	-1	1	-1	1	1	1	-1
-1	-1	-1	-1	-1	-1	1	1	1	-1	-1	1	-1	-1	-1	-1	1
-1	-1	1	1	1	1	-1	-1	1	1	1	1	1	1	-1	1	-1
-1	1	-1	1	-1	1	1	-1	-1	1	-1	1	-1	-1	1	-1	1

```
>> Pi = 2*randi(2,m,d)-3;
>> s = (1/sqrt(m))*Pi*q;
```

Lots of other constructions work.

## RANDOM PROJECTION



**Intuition:** Multiplying by a random matrix mimics the process of projecting onto a random  $k$  dimensional subspace in  $d$  dimensions.

## EUCLIDEAN DIMENSIONALITY REDUCTION

Intermediate result:

### Lemma (Distributional JL Lemma)

Let  $\mathbf{\Pi} \in \mathbb{R}^{k \times d}$  be chosen so that each entry equals  $\frac{1}{\sqrt{k}}\mathcal{N}(0, 1)$ , where  $\mathcal{N}(0, 1)$  denotes a standard Gaussian random variable.

If we choose  $k = O\left(\frac{\log(1/\delta)}{\epsilon^2}\right)$ , then for any vector  $\mathbf{x}$ , with probability  $(1 - \delta)$ :

$$(1 - \epsilon)\|\mathbf{x}\|_2^2 \leq \|\mathbf{\Pi}\mathbf{x}\|_2^2 \leq (1 + \epsilon)\|\mathbf{x}\|_2^2$$

Given this lemma, how do we prove the traditional Johnson-Lindenstrauss lemma?

## JL FROM DISTRIBUTIONAL JL

We have a set of vectors  $\underline{\mathbf{q}}_1, \dots, \underline{\mathbf{q}}_n$ . Fix  $i, j \in 1, \dots, n$ .

Let  $\underline{\mathbf{x}} = \underline{\mathbf{q}}_i - \underline{\mathbf{q}}_j$ . By linearity,  $\underline{\mathbf{\Pi}}\underline{\mathbf{x}} = \underline{\mathbf{\Pi}}(\underline{\mathbf{q}}_i - \underline{\mathbf{q}}_j) = \underline{\mathbf{\Pi}}\underline{\mathbf{q}}_i - \underline{\mathbf{\Pi}}\underline{\mathbf{q}}_j$ .

By the Distributional JL Lemma, with probability  $1 - \delta$ ,

$$(1 - \epsilon) \|\underline{\mathbf{q}}_i - \underline{\mathbf{q}}_j\|_2 \leq \|\underline{\mathbf{\Pi}}\underline{\mathbf{q}}_i - \underline{\mathbf{\Pi}}\underline{\mathbf{q}}_j\|_2 \leq (1 + \epsilon) \|\underline{\mathbf{q}}_i - \underline{\mathbf{q}}_j\|_2.$$

Finally, set  $\delta = \frac{1}{n^2}$ . Since there are  $< n^2$  total  $i, j$  pairs, by a union bound we have that with probability  $9/10$ , the above will hold for all  $i, j$ , as long as we compress to: w.p.  $1 - \frac{1}{10n^2}$

$$k = O\left(\frac{\log(1/(1/n^2))}{\epsilon^2}\right) = O\left(\frac{\log n}{\epsilon^2}\right) \text{ dimensions. } \square$$

$$f = O(1/n^2) \quad \log_2(1/f) = \log_2(n^2) = O(\log_2 n)$$

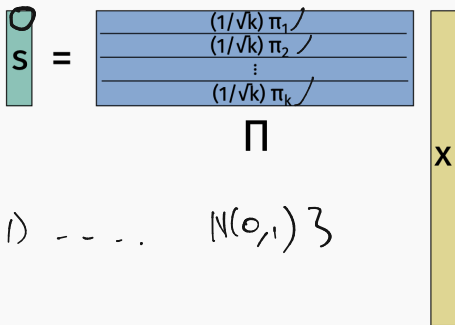
## PROOF OF DISTRIBUTIONAL JL

Want to argue that, with probability  $(1 - \delta)$ ,

$$(1 - \epsilon)\|x\|_2^2 \leq \|\Pi x\|_2^2 \leq (1 + \epsilon)\|x\|_2^2$$

Claim:  $\mathbb{E}\|\Pi x\|_2^2 = \|x\|_2^2$ .

Some notation:



$$\pi_i = \{ \mathcal{N}(0,1) \dots \mathcal{N}(0,1) \}$$

So each  $\pi_i$  contains  $\mathcal{N}(0,1)$  entries.

## PROOF OF DISTRIBUTIONAL JL

Intermediate Claim: Let  $\underline{\pi}$  be a length  $d$  vector with  $\mathcal{N}(0, 1)$  entries.

$$\mathbb{E} [\|\underline{\pi}x\|_2^2] = \mathbb{E} [\langle \underline{\pi}, x \rangle^2]$$

$$\begin{aligned} \mathbb{E} \left[ \sum_{i=1}^k (\pi_i x_i)^2 \right] &= \mathbb{E} \left[ \sum_{i=1}^k \left( \frac{1}{\sqrt{k}} \langle \pi_i, x \rangle \right)^2 \right] \\ &= \mathbb{E} \left[ \frac{1}{k} \sum_{i=1}^k \langle \pi_i, x \rangle^2 \right] \\ &= \frac{1}{k} \sum_{i=1}^k \mathbb{E} [\langle \pi_i, x \rangle^2] \\ &\quad \downarrow \\ &\quad \sim \langle \pi, x \rangle^2 \end{aligned}$$

Goal: Prove  $\mathbb{E} \|\underline{\pi}x\|_2^2 = \|x\|_2^2$ .

## PROOF OF DISTRIBUTIONAL JL

$$\sum_{i=1}^d \pi(i) x(i)$$

$\mathcal{N}(0, 1)$

$$\langle \pi, \mathbf{x} \rangle = Z_1 \cdot \mathbf{x}[1] + Z_2 \cdot \mathbf{x}[2] + \dots + Z_d \cdot \mathbf{x}[d]$$

where each  $Z_1, \dots, Z_d$  is a standard normal  $\mathcal{N}(0, 1)$ .

We have that  $Z_i \cdot \mathbf{x}[i]$  is a normal  $\mathcal{N}(0, \mathbf{x}[i]^2)$  random variable.



Goal: Prove  $\mathbb{E} \|\Pi \mathbf{x}\|_2^2 = \|\mathbf{x}\|_2^2$ . Established:  $\mathbb{E} \|\Pi \mathbf{x}\|_2^2 = \mathbb{E} [(\langle \pi, \mathbf{x} \rangle)^2]$



## STABLE RANDOM VARIABLES

What type of random variable is  $\langle \pi, x \rangle$ ?

Fact (Stability of Gaussian random variables)

$$\mathcal{N}(\mu_1, \sigma_1^2) + \mathcal{N}(\mu_2, \sigma_2^2) = \mathcal{N}(\mu_1 + \mu_2, \sigma_1^2 + \sigma_2^2)$$

$$\sigma^2 = \sum_{i=1}^d x(i)^2 = \|x\|_2^2$$

$$\begin{aligned} \langle \pi, x \rangle &= \mathcal{N}(0, x[1]^2) + \mathcal{N}(0, x[2]^2) + \dots + \mathcal{N}(0, x[d]^2) \\ &= \mathcal{N}(0, \|x\|_2^2). \end{aligned}$$

So  $\mathbb{E} \|\pi x\|_2^2 = \mathbb{E} [(\langle \pi, x \rangle)^2] = \mathbb{E} [\mathcal{N}(0, \|x\|_2^2)^2] = \|x\|_2^2$ , as desired.

$$\text{Var}(\mathcal{N}(0, \|x\|_2^2)) = \mathbb{E} [\mathcal{N}(0, \|x\|_2^2)^2] - \mathbb{E} [\mathcal{N}(0, \|x\|_2^2)]^2 = 0$$

$$\log(1/\delta) \\ 1/\sqrt{\delta}$$

Want to argue that, with probability  $(1 - \delta)$ ,

$$\left( (1 - \epsilon) \|\mathbf{x}\|_2^2 \leq \|\Pi \mathbf{x}\|_2^2 \leq (1 + \epsilon) \|\mathbf{x}\|_2^2 \right)$$

1.  $\mathbb{E} \|\Pi \mathbf{x}\|_2^2 = \|\mathbf{x}\|_2^2$ . ✓
2. Need to use a concentration bound.

$$\underbrace{\|\Pi \mathbf{x}\|_2^2}_{=} = \frac{1}{k} \sum_{i=1}^k (\langle \pi_i, \mathbf{x} \rangle)^2 = \frac{1}{k} \sum_{i=1}^k (\mathcal{N}(0, \|\mathbf{x}\|_2^2))^2$$

“Chi-squared random variable with  $k$  degrees of freedom.”

# CONCENTRATION OF CHI-SQUARED RANDOM VARIABLES

## Lemma

Let  $Z$  be a Chi-squared random variable with  $k$  degrees of freedom.

$$\Pr[|\mathbb{E}Z - Z| \geq \epsilon \mathbb{E}Z] \leq \frac{2e^{-k\epsilon^2/8}}{\epsilon^2} \leq \delta$$

$\swarrow$   $\frac{1}{k} \sum_{i=1}^k N(0, \|x_i\|_2^2)$   
 $\downarrow$   $\|x\|_2^2$      $\downarrow$   $\|x\|_2^2$      $\|x\|_2^2$

$$e^{-k\epsilon^2/8} = \delta/2$$

$$-k\epsilon^2/8 = \log(\delta/2) \quad k\epsilon^2/8 = \log(2/\delta)$$

$$k = \frac{8 \log(2/\delta)}{\epsilon^2} = O\left(\frac{\log(1/\delta)}{\epsilon^2}\right)$$

**Goal:** Prove  $\|\Pi x\|_2^2$  concentrates within  $1 \pm \epsilon$  of its expectation, which equals  $\|x\|_2^2$ .

If high dimensional geometry is so different from low-dimensional geometry, why is dimensionality reduction possible? Doesn't Johnson-Lindenstrauss tell us that high-dimensional geometry can be approximated in low dimensions?

## CONNECTION TO DIMENSIONALITY REDUCTION

Hard case:  $x_1, \dots, x_n \in \mathbb{R}^d$  are all mutually orthogonal unit vectors:  $\|x_i - x_j\|_2^2 \approx 2$

log(u)

$$\|x_i - x_j\|_2^2 \approx 2 \quad \text{for all } i, j. \quad \begin{aligned} & \text{nearby } \|a-b\|^2 = \langle a-b, a-b \rangle \\ & \|x_i\|_2^2 + \|x_j\|_2^2 - 2\langle x_i, x_j \rangle \\ & \|x_i\|_2^2 = 1 \end{aligned}$$

When we reduce to  $k$  dimensions with JL, we still expect these vectors to be nearly orthogonal. Why?

$$\| \Pi x_i - \Pi x_j \|_2^2 \approx 2$$

$$\| \Pi x_i \|_2^2 + \| \Pi x_j \|_2^2 - 2 \langle \Pi x_i, \Pi x_j \rangle$$

$$\approx \|x_i\|_2^2 + \|x_j\|_2^2 - 2 \langle \Pi x_i, \Pi x_j \rangle$$

$$\approx 2 - 2 \langle \Pi x_i, \Pi x_j \rangle \rightarrow \approx \epsilon$$

## CONNECTION TO DIMENSIONALITY REDUCTION

Hard case:  $x_1, \dots, x_n \in \mathbb{R}^d$  are all mutually orthogonal unit vectors:

$$\|x_i - x_j\|_2^2 = 2$$

$2^{O(\epsilon^2 k)}$  nearly orthogonal vectors in  $k$  dim space.

From our result earlier, in  $O(\log n / \epsilon^2)$  dimensions, there exists  $2^{O(\epsilon^2 \cdot \log n / \epsilon^2)} \geq n$  unit vectors that are close to mutually orthogonal.  $O(\log n / \epsilon^2)$  = just enough dimensions.

**Alternative view:** Without additional structure, we expect that learning/inference in  $d$  dimensions requires  $2^{O(d)}$  data points. If we really had a data set that large, then the JL bound would be vacuous, since  $\log(n) = \underline{\underline{O(d)}}$ .

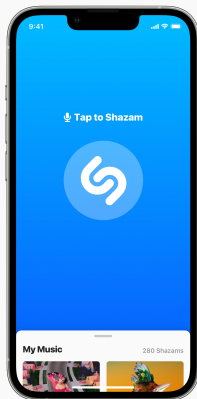
Jaccard  
Similarity

The Johnson-Lindenstrauss Lemma let us sketch vectors and preserve their  $\ell_2$  Euclidean distance.

We also have dimensionality reduction techniques that preserve alternative measures of similarity.

## SIMILARITY ESTIMATION

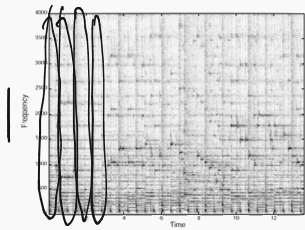
How does **Shazam** match a song clip against a library of 8 million songs (32 TB of data) in a fraction of a second?



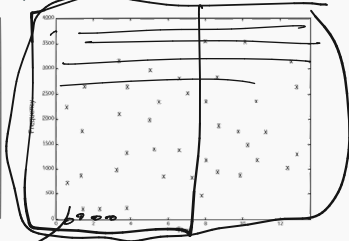


# SIMILARITY ESTIMATION

How does **Shazam** match a song clip against a library of 8 million songs (32 TB of data) in a fraction of a second?



Spectrogram extracted from audio clip.



Processed spectrogram: used to construct audio "fingerprint"  $\mathbf{q} \in \{0, 1\}^d$ .

Each clip is represented by a high dimensional binary vector  $\mathbf{q}$ .

1	0	1	1	0	0	0	1	0	0	0	0	1	1	0	1
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

Given  $\mathbf{q}$ , find any nearby “fingerprint”  $\mathbf{y}$  in a database – i.e. any  $\mathbf{y}$  with  $\text{dist}(\mathbf{y}, \mathbf{q})$  small.

Challenges:

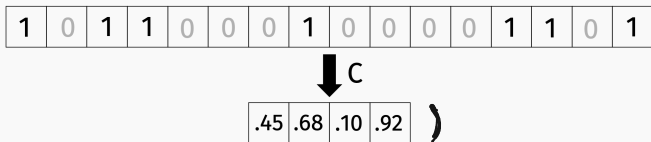
{ Database is possibly huge:  $O(nd)$  bits. }

- Expensive to compute  $\text{dist}(\mathbf{y}, \mathbf{q})$ :  $O(d)$  time.

## SIMILARITY ESTIMATION

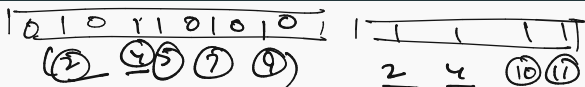
**Goal:** Design a more compact sketch for comparing  $\mathbf{q}, \mathbf{y} \in \{0, 1\}^d$ . Ideally  $\ll d$  space/time complexity.

$$\begin{aligned} \underline{C(\mathbf{q})} &\in \mathbb{R}^k \\ \underline{C(\mathbf{y})} &\in \mathbb{R}^k \end{aligned}$$



As in Johnson-Lindenstrauss compressions, we want that  $\underline{C(\mathbf{q})}$  is similar to  $\underline{C(\mathbf{y})}$  if  $\mathbf{q}$  is similar to  $\mathbf{y}$ .

## JACCARD SIMILARITY



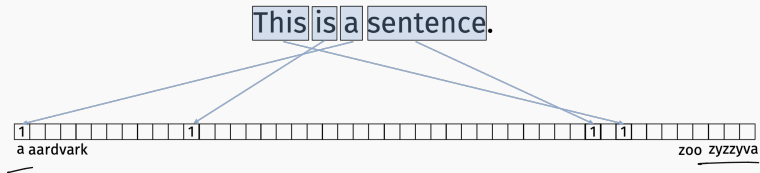
### Definition (Jaccard Similarity)

$$J(\mathbf{q}, \mathbf{y}) = \frac{|\mathbf{q} \cap \mathbf{y}|}{|\mathbf{q} \cup \mathbf{y}|} = \frac{(\# \text{ of non-zero entries in common})}{\text{total } \# \text{ of non-zero entries}} = \frac{2}{7}$$

Natural similarity measure for binary vectors.  $0 \leq J(\mathbf{q}, \mathbf{y}) \leq 1$ .

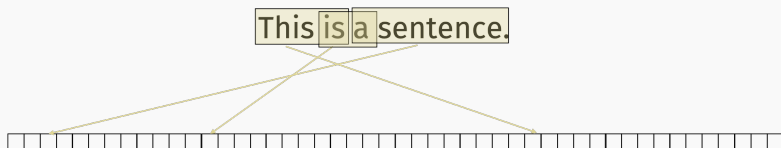
Can be applied to any data which has a natural binary representation (more than you might think).

“Bag-of-words” model:



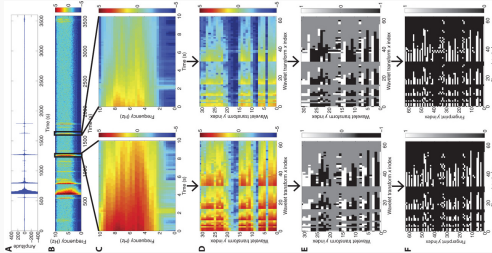
How many words do a pair of documents have in common?

“Bag-of-words” model:



How many bigrams do a pair of documents have in common?

# JACCARD SIMILARITY FOR SEISMIC DATA

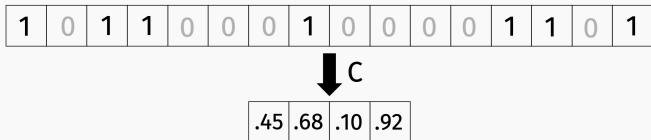


Feature extract pipeline for earthquake data.  
(see paper by Rong et al. posted on course website)

- Finding duplicate or new duplicate documents or webpages.
- Change detection for high-speed web caches.
- Finding near-duplicate emails or customer reviews which could indicate spam.



**Goal:** Design a compact sketch  $C : \{0, 1\} \rightarrow \mathbb{R}^k$ :



Want to use  $C(\mathbf{q}), C(\mathbf{y})$  to approximately compute the Jaccard similarity  $J(\mathbf{q}, \mathbf{y}) = \frac{|\mathbf{q} \cap \mathbf{y}|}{|\mathbf{q} \cup \mathbf{y}|}$ .

## MinHash (Broder, '97):

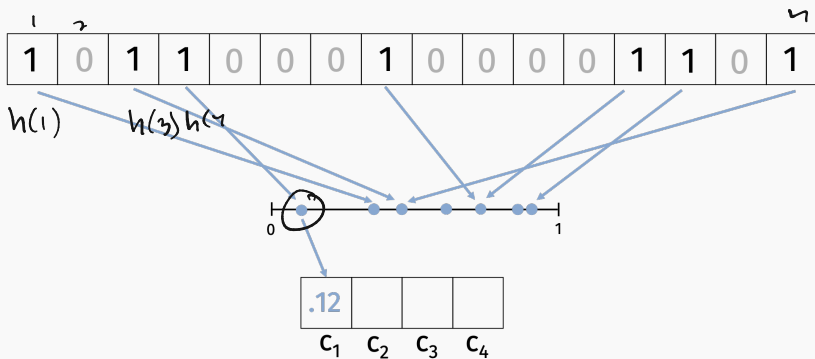
- Choose  $k$  random hash functions

$$h_1, \dots, h_k : \{1, \dots, n\} \rightarrow [0, 1].$$

- For  $i \in 1, \dots, k$ ,

- Let  $c_i = \min_{j, q_j=1} h_i(j)$ .

- $C(q) = [c_1, \dots, c_k]$ .



# MINHASH

- Choose  $k$  random hash functions

$$h_1, \dots, h_k : \{1, \dots, n\} \rightarrow [0, 1].$$

- For  $i \in 1, \dots, k$ ,

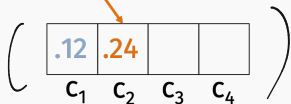
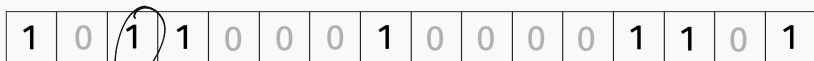
- Let  $c_i = \min_{j, q_j=1} h_i(j)$ .

- $C(\mathbf{q}) = [c_1, \dots, c_k]$ .

$$C(\mathbf{q}) = \left( \begin{array}{c} .12 \\ .24 \\ .3 \\ .01 \end{array} \right)$$

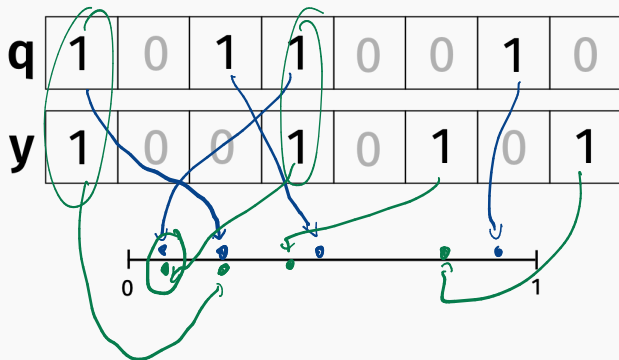
$$C(\mathbf{r}) = \left( \begin{array}{c} .12 \\ .55 \\ .02 \\ .3 \end{array} \right)$$

$$\approx 1/4$$



## MINHASH ANALYSIS

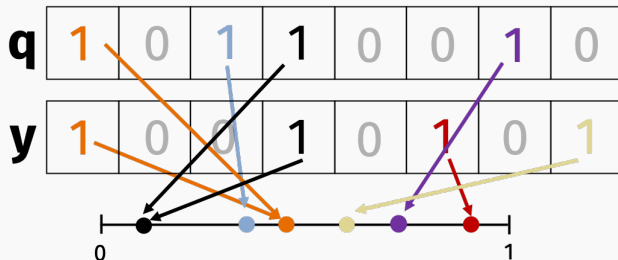
Claim: For all  $i$ ,  $\Pr[\underline{c}_i(\mathbf{q}) = \underline{c}_i(\mathbf{y})] = J(\mathbf{q}, \mathbf{y}) = \frac{|\mathbf{q} \cap \mathbf{y}|}{|\mathbf{q} \cup \mathbf{y}|}$ .



Proof:

1. For  $c_i(\mathbf{q}) = c_i(\mathbf{y})$ , we need that  $\arg \min_{i \in \mathbf{q}} h(i) = \arg \min_{i \in \mathbf{y}} h(i)$ .

Claim:  $\Pr[c_i(\mathbf{q}) = c_i(\mathbf{y})] = J(\mathbf{q}, \mathbf{y})$ .



2. Every non-zero index in  $\mathbf{q} \cup \mathbf{y}$  is equally likely to produce the lowest hash value.  $c_i(\mathbf{q}) = c_i(\mathbf{y})$  only if this index is 1 in both  $\mathbf{q}$  and  $\mathbf{y}$ . There are  $|\mathbf{q} \cap \mathbf{y}|$  such indices. So:

$$\Pr[c_i(\mathbf{q}) = c_i(\mathbf{y})] = \frac{|\mathbf{q} \cap \mathbf{y}|}{|\mathbf{q} \cup \mathbf{y}|} = J(\mathbf{q}, \mathbf{y})$$

Let  $J = J(\mathbf{q}, \mathbf{y})$  denote the Jaccard similarity between  $\mathbf{q}$  and  $\mathbf{y}$ .

Return:  $\tilde{J} = \frac{1}{k} \sum_{i=1}^k \mathbb{1}[c_i(\mathbf{q}) = c_i(\mathbf{y})]$ .

Unbiased estimate for Jaccard similarity:

$$\mathbb{E}\tilde{J} = \frac{1}{k} \sum_{i=1}^k \mathbb{E}(\mathbb{1}[c_i(\mathbf{q}) = c_i(\mathbf{y})]) = \frac{1}{k} \sum_{i=1}^k J(\mathbf{q}, \mathbf{y}) = J(\mathbf{q}, \mathbf{y})$$

$c(\mathbf{q})$	.12	.24	.76	.35
-----------------	-----	-----	-----	-----

$c(\mathbf{y})$	.12	.98	.76	.11
-----------------	-----	-----	-----	-----

The more repetitions, the lower the variance.

# MINHASH ANALYSIS

Let  $J = J(\mathbf{q}, \mathbf{y})$  denote the true Jaccard similarity.

Estimator:  $\tilde{J} = \frac{1}{k} \sum_{i=1}^k \mathbb{1}[c_i(\mathbf{q}) = c_i(\mathbf{y})]$ .

$$\text{Var}[\tilde{J}] = \frac{1}{k^2} \sum_{i=1}^k \text{Var}[\mathbb{1}[c_i(\mathbf{q}) = c_i(\mathbf{y})]] = \frac{1}{k} \cdot J \leq \frac{1}{k}$$

$J - J^2 \leq J$

Plug into Chebyshev inequality. How large does  $k$  need to be so that with probability  $> 1 - \delta$ ,  $|J - \tilde{J}| \leq \epsilon$ ?

$$\Pr\left[|J - \tilde{J}| \geq \underbrace{\epsilon}_{\alpha \cdot \sigma}\right] \leq \frac{1}{\underbrace{\alpha^2}_{\delta}} \quad \alpha = \frac{1}{\sqrt{\delta}} \quad \epsilon \leq \frac{1}{\sqrt{k}}$$

$$\alpha \cdot \sigma = \frac{1}{\sqrt{\delta}} \cdot \frac{1}{\sqrt{k}} = \epsilon \quad \frac{1}{\epsilon^2} = k \cdot \delta \quad \boxed{k = \frac{1}{\delta \epsilon^2}}$$

$$\rightarrow O\left(\frac{\log(1/\delta)}{\epsilon^2}\right)$$

Chebyshev inequality: As long as  $k = O\left(\frac{1}{\epsilon^2\delta}\right)$ , then with prob.  $1 - \delta$ ,

$$J(\mathbf{q}, \mathbf{y}) - \epsilon \leq \tilde{J}(C(\mathbf{q}), C(\mathbf{y})) \leq J(\mathbf{q}, \mathbf{y}) + \epsilon.$$

And  $\tilde{J}$  only takes  $O(k)$  time to compute! **Independent** of original fingerprint dimension  $d$ .

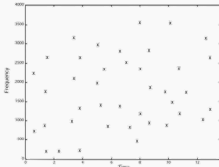
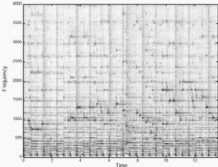
Can be improved to  $\log(1/\delta)$  dependence. Can anyone tell me how?



# SIMILARITY SKETCHING



input data



high dimensional vector representation

1	0	1	1	0	0	0	1	0	0	0	0	1	1	0	1
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---



.45	.68	.10	.92
-----	-----	-----	-----

sketched representation

**BREAK**

## NEAR NEIGHBOR SEARCH

**Common goal:** Find all vectors in database  $\mathbf{q}_1, \dots, \mathbf{q}_n \in \mathbb{R}^d$  that are close to some input query vector  $\mathbf{y} \in \mathbb{R}^d$ . I.e. find all of  $\mathbf{y}$ 's “nearest neighbors” in the database.

- The Shazam problem.
- Audio + video search.
- Finding duplicate or near duplicate documents.
- Detecting seismic events.

$$k = \frac{\log(\dots)}{\epsilon^2}$$

### How does similarity sketching help in these applications?

- Improves runtime of “linear scan” from  $O(nd)$  to  $O(nk)$ .
- Improves space complexity from  $O(nd)$  to  $O(nk)$ . This can be super important – e.g. if it means the linear scan only accesses vectors in fast memory.

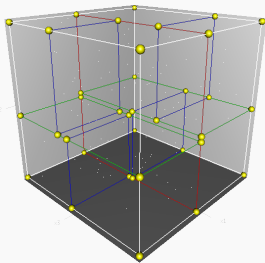
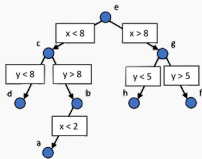
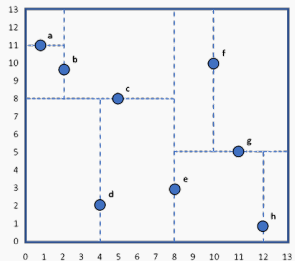
nearest,

New goal: Sublinear  $o(n)$  time to find near neighbors.



## BEYOND A LINEAR SCAN

This problem can already be solved for a small number of dimensions using space partitioning approaches (e.g. kd-tree).



Runtime is roughly  $O(d \cdot \min(n, 2^d))$ , which is only sublinear for  $d = o(\log n)$ .

Graph based near neighbor search methods.

Only been attacked much more recently:

- { Locality-sensitive hashing [Indyk, Motwani, 1998] }
- { Spectral hashing [Weiss, Torralba, and Fergus, 2008] }
- { Vector quantization [Jégou, Douze, Schmid, 2009] }

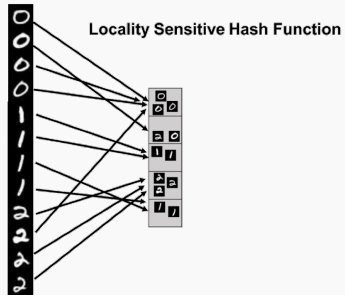
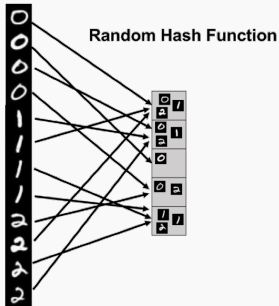
**Key Insight of LSH:** Trade worse space-complexity for better time-complexity. I.e. typically use more than  $O(n)$  space.

# LOCALITY SENSITIVE HASH FUNCTIONS

Let  $h : \mathbb{R}^d \rightarrow \{1, \dots, m\}$  be a random hash function.

We call  $h$  locality sensitive for similarity function  $s(\mathbf{q}, \mathbf{y})$  if  $\Pr[h(\mathbf{q}) == h(\mathbf{y})]$  is:

- Higher when  $\mathbf{q}$  and  $\mathbf{y}$  are more similar, i.e.  $s(\mathbf{q}, \mathbf{y})$  is higher.
- Lower when  $\mathbf{q}$  and  $\mathbf{y}$  are more dissimilar, i.e.  $s(\mathbf{q}, \mathbf{y})$  is lower.



## LOCALITY SENSITIVE HASH FUNCTIONS

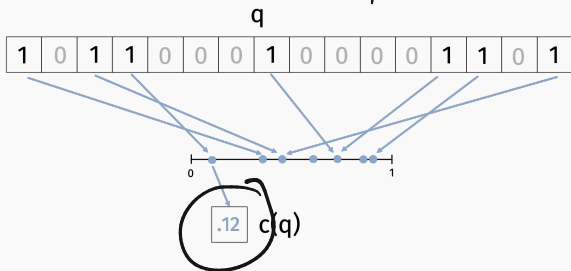
LSH for  $s(\mathbf{q}, \mathbf{y})$  equal to Jaccard similarity:  $g(c(\mathbf{q}))$

• Let  $\underline{c}: \{0, 1\}^d \rightarrow [0, 1]$  be a single instantiation of MinHash.

• Let  $\underline{g}: [0, 1] \rightarrow \{1, \dots, m\}$  be a uniform random hash function.

• Let  $\underline{h}(\mathbf{q}) = g(\underline{c}(\mathbf{q}))$ .

$h(\mathbf{q}) = h(\mathbf{y})$  with higher  
prob if  $s(\mathbf{q}, \mathbf{y})$  is  
large.





## LOCALITY SENSITIVE HASH FUNCTIONS

$$c(x) = c(y)$$

LSH for Jaccard similarity:

- Let  $c : \{0, 1\}^d \rightarrow [0, 1]$  be a single instantiation of MinHash.
- Let  $g : [0, 1] \rightarrow \{1, \dots, m\}$  be a uniform random hash function.

- Let  $h(x) = g(c(x))$ .  $h(x) = h(y)$  whenever  $\underline{c(x) = c(y)}$

If  $J(\mathbf{q}, \mathbf{y}) = v$ ,

$$\Pr[h(\mathbf{q}) = h(\mathbf{y})] = v + \underbrace{(1-v) \cdot \frac{1}{m}}_{\text{negligible}}$$

## NEAR NEIGHBOR SEARCH

Basic approach for near neighbor search in a database.

### Pre-processing:

- Select random LSH function  $h : \{0, 1\}^d \rightarrow 1, \dots, m$ .
- Create table  $T$  with  $m = O(n)$  slots.<sup>1</sup>
- For  $i = 1, \dots, n$ , insert  $q_i$  into  $T(h(q_i))$ .

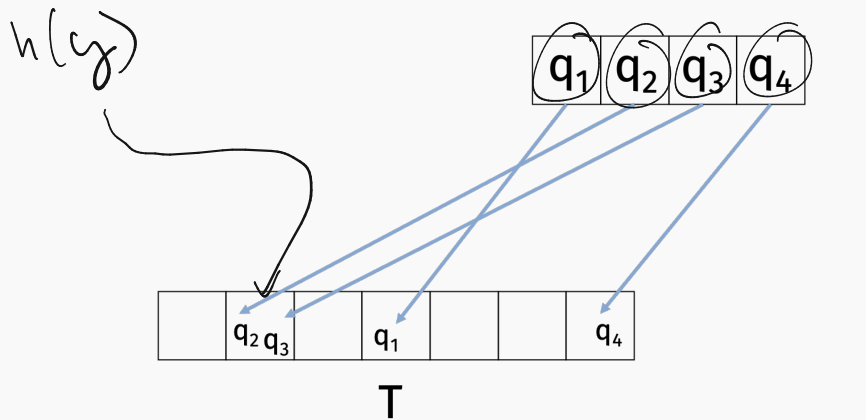
### Query:

- Want to find near neighbors of input  $y \in \{0, 1\}^d$ .
- Linear scan through all vectors  $q \in T(h(y))$  and return any that are close to  $y$ . Time required is  $O(d \cdot |T(h(y))|)$ .

---

<sup>1</sup>Enough to make the  $O(1/m)$  term negligible.

## NEAR NEIGHBOR SEARCH



return  $\text{argmax} (S(y, q_2), S(y, q_3))$

Two main considerations:

- False Negative Rate: What's the probability we do not find a vector that is close to  $\mathbf{y}$ ?
- False Positive Rate: What's the probability that a vector in  $T(h(\mathbf{y}))$  is not close to  $\mathbf{y}$ ?

A higher false negative rate means we miss near neighbors.

A higher false positive rate means increased runtime – we need to compute  $J(\mathbf{q}, \mathbf{y})$  for every  $\mathbf{q} \in T(h(\mathbf{y}))$  to check if it's actually close to  $\mathbf{y}$ .

**Note:** The meaning of “close” and “not close” is application dependent. E.g. we might specify that we want to find anything with Jaccard similarity  $\geq .4$ , but not with Jaccard similarity  $< .2$ .

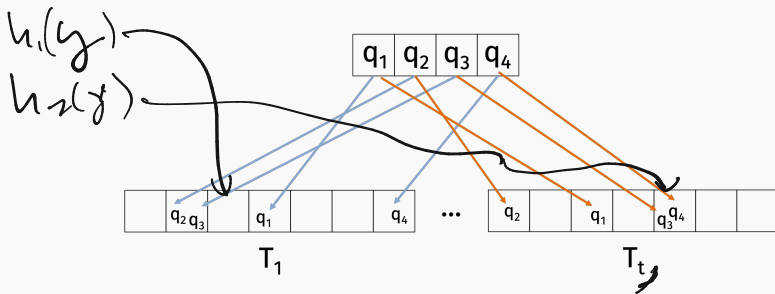
## REDUCING FALSE NEGATIVE RATE

Suppose the nearest database point  $\underline{q}$  has  $J(\underline{y}, \underline{q}) = .4 = \sqrt{\text{Jaccard}}$

What's the probability we do not find  $q$ ?

$$1 - \sqrt{.4} = .6$$

## REDUCING FALSE NEGATIVE RATE



### Pre-processing:

- Select  $t$  independent LSH's  $h_1, \dots, h_t : \{0, 1\}^d \rightarrow 1, \dots, m$ .
- Create tables  $T_1, \dots, T_t$ , each with  $m$  slots.
- For  $i = 1, \dots, n, j = 1, \dots, t$ ,
  - Insert  $q_i$  into  $T_j(h_j(q_i))$ .

## REDUCING FALSE NEGATIVE RATE

Query:

- Want to find near neighbors of input  $\mathbf{y} \in \{0, 1\}^d$ .
- Linear scan through all vectors in  $T_1(h_1(\mathbf{y})) \cup T_2(h_2(\mathbf{y})) \cup \dots, T_t(h_t(\mathbf{y}))$ .

Suppose the nearest database point  $\mathbf{q}$  has  $J(\mathbf{y}, \mathbf{q}) = \underline{.4}$ .

What's the probability we find  $\mathbf{q}$ ?

$$1 - (1 - v)^t \quad 1 - .6^{10} \approx .99$$

(10, 99%)

## WHAT HAPPENS TO FALSE POSITIVES?

Suppose there is some other database point  $z$  with  $J(\underline{y}, z) = .2$ .

What is the probability we will need to compute  $J(z, y)$  in our hashing scheme with one table? I.e. the probability that  $y$  hashes into at least one bucket containing  $z$ .

In the new scheme with  $t = 10$  tables?

$$1 - (1 - v)^t = 1 - .8^t = .89$$

w  
small

(89%)



## REDUCING FALSE POSITIVES

Change our locality sensitive hash function.

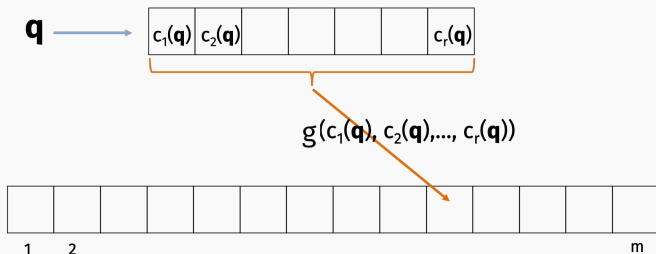
Tunable LSH for Jaccard similarity:

- Choose parameter  $r \in \mathbb{Z}^+$ .
- Let  $c_1, \dots, c_r : \{0, 1\}^d \rightarrow [0, 1]$  be random MinHash.
- Let  $g$  :  $[0, 1]^r \rightarrow \{1, \dots, m\}$  be a uniform random hash function.
- Let  $h(x) = g(\underline{c_1(x)}, \dots, \underline{c_r(x)})$ .

$$(c_1, \dots, c_r)$$

$r$  "bands"

$$\frac{1}{m}$$



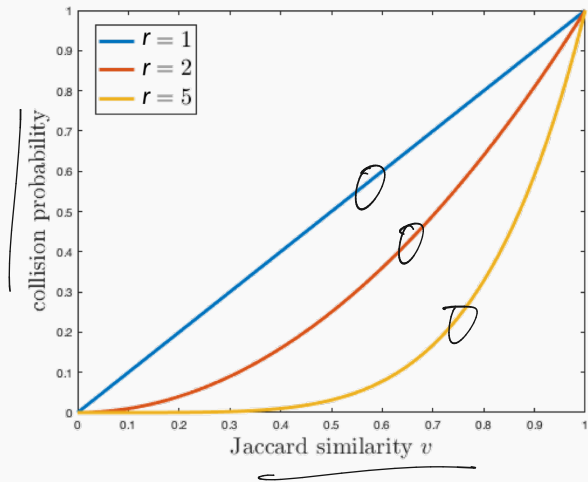
## REDUCING FALSE POSITIVES

Tunable LSH for Jaccard similarity:

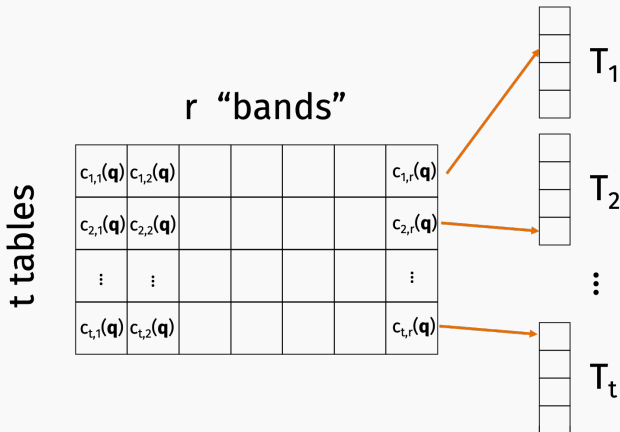
- Choose parameter  $r \in \mathbb{Z}^+$ .
- Let  $c_1, \dots, c_r : \{0, 1\}^d \rightarrow [0, 1]$  be random MinHash.
- Let  $g : [0, 1]^r \rightarrow \{1, \dots, m\}$  be a uniform random hash function.
- Let  $h(\mathbf{x}) = g(c_1(\mathbf{x}), \dots, c_r(\mathbf{x}))$ .

If  $J(\mathbf{q}, \mathbf{y}) = \underline{v}$ , then  $\Pr[h(\mathbf{q}) == h(\mathbf{y})] = v^r + \frac{1}{m}$

$\downarrow$   
negligible.



Full LSH scheme has two parameters to tune:



Effect of increasing number of tables  $t$  on:

False Negatives



False Positives



Effect of increasing number of bands  $r$  on:

False Negatives



False Positives

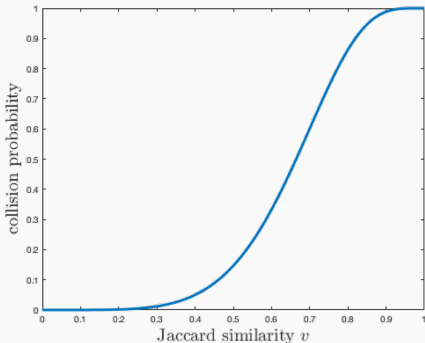


## S-CURVE TUNING

Probability we check  $q$  when querying  $y$  if  $J(q, y) = v$ :

$$Pr(q \text{ lands in some table with } y) = 1 - (1 - v^r)^t$$

collision  
probability

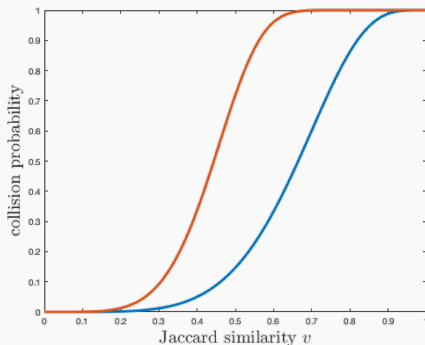


$$r = 5, t = 5$$

## S-CURVE TUNING

Probability we check  $\mathbf{q}$  when querying  $\mathbf{y}$  if  $J(\mathbf{q}, \mathbf{y}) = v$ :

$$\approx 1 - (1 - v^r)^t$$

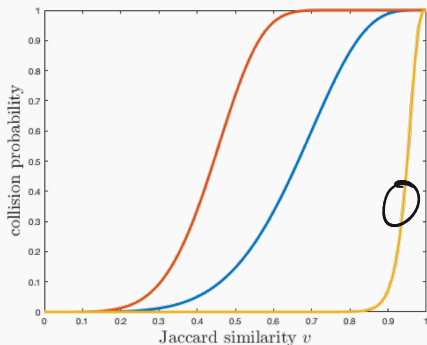


$$r = 5, t = 40$$

## S-CURVE TUNING

Probability we check  $\mathbf{q}$  when querying  $\mathbf{y}$  if  $J(\mathbf{q}, \mathbf{y}) = v$ :

$$\approx 1 - (1 - v^r)^t$$



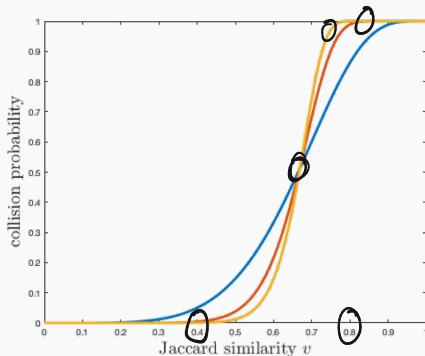
$$r = 40, t = 5$$



## S-CURVE TUNING

Probability we check  $q$  when querying  $y$  if  $J(q, y) = v$ :

$$1 - (1 - v^r)^t$$



Increasing both  $r$  and  $t$  gives a steeper curve.

**Better for search, but worse space complexity.**

## FIXED THRESHOLD

Use Case 1: Fixed threshold.

- Shazam wants to find match to audio clip  $y$  in a database of 10 million clips.
- There are 10 true matches with  $J(y, q) > .9$ .
- There are 10,000 near matches with  $J(y, q) \in [.7, .9]$ .
- All other items have  $J(y, q) < .7$ .

With  $r = 25$  and  $t = 40$ ,

- Hit probability for  $J(y, q) > .9$  is  $\gtrsim \frac{1 - (1 - .9^{25})^{40}}{.9} \approx .95$
- Hit probability for  $J(y, q) \in [.7, .9]$  is  $\lesssim \frac{1 - (1 - .9^{25})^{40}}{.9} = .95$
- Hit probability for  $J(y, q) < .7$  is  $\lesssim 1 - (1 - .7^{25})^{40} = .005$

Upper bound on total number of items checked:

$$10 + .95 \cdot 10,000 + .005 \cdot 9,989,990 \approx 60,000 \ll 10,000,000.$$

Space complexity: 40 hash tables  $\approx 40 \cdot O(n)$ .

**Directly trade space for fast search.**

## Near Neighbor Search Problem

Concrete worst case result:

**Theorem (Indyk, Motwani, 1998)**

*If there exists some  $q$  with  $\|\mathbf{q} - \mathbf{y}\|_0 \leq R$ , return a vector  $\tilde{\mathbf{q}}$  with  $\|\tilde{\mathbf{q}} - \mathbf{y}\|_0 \leq C \cdot R$  in:*

- *Time:  $O(n^{1/C})$ .*
- *Space:  $O(n^{1+1/C})$ .*

$\|\mathbf{q} - \mathbf{y}\|_0$  = “hamming distance” = number of elements that differ between  $\mathbf{q}$  and  $\mathbf{y}$ .

## Theorem (Indyk, Motwani, 1998)

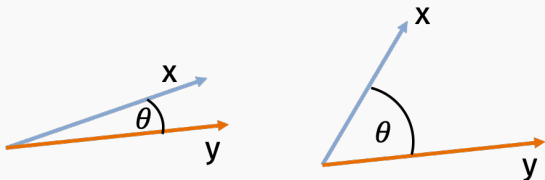
Let  $q$  be the closest database vector to  $\mathbf{y}$ . Return a vector  $\tilde{\mathbf{q}}$  with  $\|\tilde{\mathbf{q}} - \mathbf{y}\|_0 \leq C \cdot \|\mathbf{q} - \mathbf{y}\|_0$  in:

- Time:  $\tilde{O}(n^{1/C})$ .
- Space:  $\tilde{O}(n^{1+1/C})$ .

## OTHER LSH FUNCTIONS

Good locality sensitive hash functions exist for other similarity measures.

Cosine similarity  $\cos(\theta(x, y)) = \frac{\langle x, y \rangle}{\|x\|_2 \|y\|_2}$ :



$$-1 \leq \cos(\theta(x, y)) \leq 1.$$

Cosine similarity is natural “inverse” for Euclidean distance.

**Euclidean distance**  $\|\mathbf{x} - \mathbf{y}\|_2^2$ :

- Suppose for simplicity that  $\|\mathbf{x}\|_2^2 = \|\mathbf{y}\|_2^2 = 1$ .

Locality sensitive hash for **cosine similarity**:

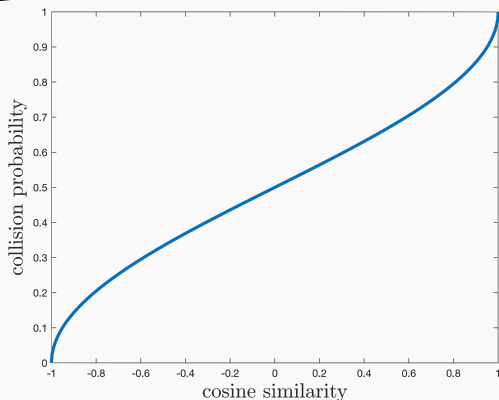
- Let  $\mathbf{g} \in \mathbb{R}^d$  be randomly chosen with each entry  $\mathcal{N}(0, 1)$ .
- Let  $f: \{-1, 1\} \rightarrow \{1, \dots, m\}$  be a uniformly random hash function.
- $h: \mathbb{R}^d \rightarrow \{1, \dots, m\}$  is defined  $h(\mathbf{x}) = f(\text{sign}(\langle \mathbf{g}, \mathbf{x} \rangle))$ .

If  $\cos(\theta(\mathbf{x}, \mathbf{y})) = v$ , what is  $\Pr[h(\mathbf{x}) = h(\mathbf{y})]$ ?



Theorem (to be prove): If  $\cos(\theta(x, y)) = v$ , then

$$\Pr[h(x) == h(y)] = 1 - \frac{\theta}{\pi} + \frac{1}{m} = 1 - \frac{\cos^{-1}(v)}{\pi} + \frac{1}{m}$$



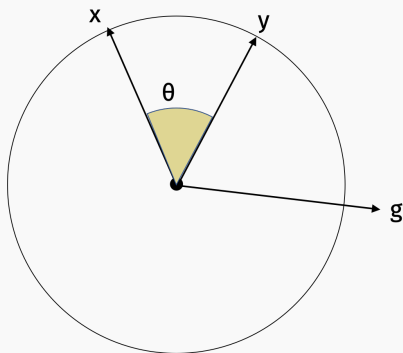
SimHash can be tuned, just like our MinHash based LSH function for Jaccard similarity:

- Let  $\mathbf{g}_1, \dots, \mathbf{g}_r \in \mathbb{R}^d$  be randomly chosen with each entry  $\mathcal{N}(0, 1)$ .
- Let  $f: \{-1, 1\}^r \rightarrow \{1, \dots, m\}$  be a uniformly random hash function.
- $h: \mathbb{R}^d \rightarrow \{1, \dots, m\}$  is defined  
 $h(\mathbf{x}) = f([\text{sign}(\langle \mathbf{g}_1, \mathbf{x} \rangle), \dots, \text{sign}(\langle \mathbf{g}_r, \mathbf{x} \rangle)])$ .

$$\Pr[h(\mathbf{x}) == h(\mathbf{y})] = \left(1 - \frac{\theta}{\pi}\right)^r$$

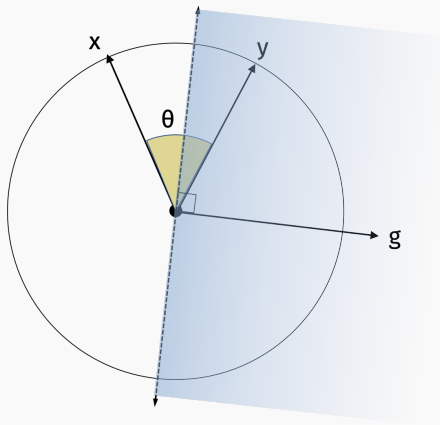
## SIMHASH ANALYSIS IN 2D

To prove:  $\Pr[h(x) == h(y)] = 1 - \frac{\theta}{\pi}$ , where  $h(x) = f(\text{sign}(\langle \mathbf{g}, \mathbf{x} \rangle))$  and  $f$  is uniformly random hash function.



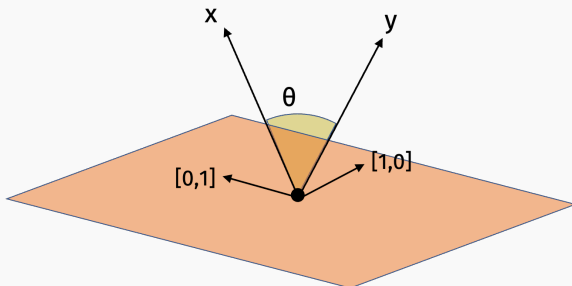
$$\Pr[h(x) == h(y)] = z + \frac{1 - v}{m} \approx z.$$

where  $z = \Pr[\text{sign}(\langle \mathbf{g}, \mathbf{x} \rangle) == \text{sign}(\langle \mathbf{g}, \mathbf{y} \rangle)]$

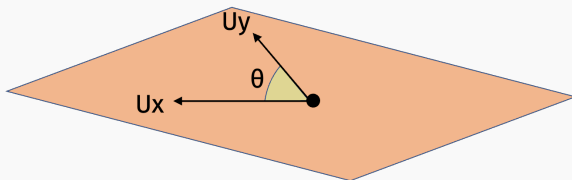


$\Pr[h(\mathbf{x}) == h(\mathbf{y})] \approx$  probability  $\mathbf{x}$  and  $\mathbf{y}$  are on the same side of hyperplane orthogonal to  $\mathbf{g}$ .

## SIMHASH ANALYSIS HIGHER DIMENSIONS



There is always some rotation matrix  $\mathbf{U}$  such that  $\mathbf{Ux}$ ,  $\mathbf{Uy}$  are spanned by the first two standard basis vectors and have the same cosine similarity as  $\mathbf{x}$  and  $\mathbf{y}$ .



There is always some rotation matrix  $\mathbf{U}$  such that  $\mathbf{x}, \mathbf{y}$  are spanned by the first two-standard basis vectors.

**Note:** A rotation matrix  $\mathbf{U}$  has the property that  $\mathbf{U}^T \mathbf{U} = \mathbf{I}$ . I.e.,  $\mathbf{U}^T$  is a rotation matrix itself, which reverses the rotation of  $\mathbf{U}$ .

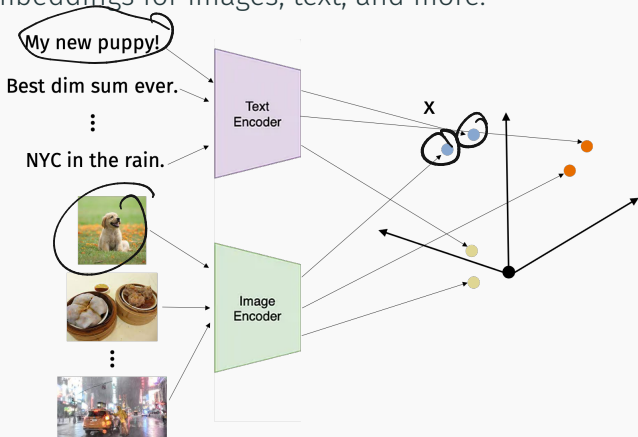
Claim:

$$\begin{aligned}1 - \frac{\theta}{\pi} &= \Pr[\text{sign}(\langle \mathbf{g}[1, 2], (\mathbf{Ux})[1, 2] \rangle) == \text{sign}(\langle \mathbf{g}[1, 2], (\mathbf{Uy})[1, 2] \rangle)] \\ &= \Pr[\text{sign}(\langle \mathbf{g}, \mathbf{Ux} \rangle) == \text{sign}(\langle \mathbf{g}, \mathbf{Uy} \rangle)] \\ &= \Pr[\text{sign}(\langle \mathbf{g}, \mathbf{x} \rangle) == \text{sign}(\langle \mathbf{g}, \mathbf{y} \rangle)]\end{aligned}$$

Why?

## MODERN NEAR NEIGHBOR SEARCH

- High-dimensional vector search is exploding as a research area with the rise of machine-learned multi-modal embeddings for images, text, and more.



Web-scale image search is now a vector search problem.



